M. Schulz
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LONE STAR

COMICS, BOOKS, GAMES
and BASEBALL CARDS

is opening a NEW store in...

PLANO

1900 Preston Road at Park Blvd. (Suite 345)
(Just west of the Black-Eyed Pea Restaurant)

Lone Star PLANO is scheduled to open...

AUGUST 1st

And don't forget LONE STAR'S other great locations...

NORTH DALLAS (214) 373-0934 11661 Preston Rd at Forest (Opposite Sound Warehouse)
MESQUITE (214) 681-2040 3600 Gus Thomasson (In the Towne Crossing Shopping Ctr.)
IRVING (214) 659-0317 2550 N. Beltline Rd. (In Grande Center opposite Irving Mall)
CENTRAL ARLINGTON Metro (817) 265-0491 511 East Abram St. (3 Blks. W. of Collins St.)
SOUTH ARLINGTON (817) 478-5405 I-20 and Green Oaks (Next to the AMC Theater)
FORT WORTH (817) 335-2128 3014 West 7th Street at University
WICHITA FALLS (817) 691-3034 4032 Kemp Street (Across from Sikes Senter)
LONE STAR COMICS HOTLINE METRO (817) 261-8865

Mark your calendar for the NEXT

DALLAS FANTASY FAIR

NOVEMBER 23-25, 1990
DOUBLETREE HOTEL
at Lincoln Center, 5410 LBJ (I-635) at Dallas Parkway

TICKETS ON SALE HERE IN THE LOBBY!
Three days for $15 in advance. $20 at the door.
TABLES AVAILABLE!
$100 island, $120 wall here at the con, $120/$140 after.

Also make a note of Bulldog Productions, Inc's NEW AND IMPROVED
HOUSTON FANTASY FAIR
August 24-26, 1990 at Stouffer Presidente Hotel, Hwy 59 west of Loop 610

THE 1991 DALLAS FANTASY FAIR dates are:
MARCH 29-31st, Doubletree at Lincoln Center
JULY 12-14th, hotel to be announced dramatically!
NOVEMBER 29th- DECEMBER 1st, Doubletree

For more information on any of these shows, contact:
Larry Lankford
BULLDOG PRODUCTIONS, INC.
Post Office Box 820488, Dallas, Texas 75382
(214) 349-3367.

DALLAS FANTASY FAIR

JULY 13-15, 1990

DALLAS PARK PLAZA

Formerly Dallas Hilton. 1914 Commerce at St. Paul.

Comicbook, SF, and Film SUPERSHOWS

BULLDOG PRODUCTIONS, INC

hosts three DALLAS FANTASY FAIRS a year, one day DALLAS MINICONS nearly every month, and other conventions in AUSTIN, SAN ANTONIO, and HOUSTON. You can probably find information on all three shows somewhere in this book, or you can contact LARRY LANKFORD, BULLDOG PRODUCTIONS, INC., Post Office Box 820488, Dallas, Texas 75382 (214)349-3367.

RULES

ADMISSION BADGES AND STAMPS: To attend the DALLAS FANTASY FAIR, you must be identified to indicate that you have already bought your convention ticket. Single day attendeees MUST HAVE THEIR HAND STAMPED! Friday left wrist, Saturday right wrist, Sunday back of right hand. EVEN THREE-DAY MEMBERS, EVEN DEALERS must have their hand stamped to attend DFF exhibits and events. Sorry about the complication with badges, folks, but we at Bulldog Productions put great effort in providing quality shows. Help us help you, the public, by being honest and SQUEALING on any NERD that tries to fool us. Who knows? If you catch someone, it may mean a comp badge for you at our next convention!

WEAPONS: Absolutely NO real or replica weaponry may be worn at the convention, except during the Masquerade. NO EXCEPTIONS!

LOITERING about the convention site, or rather sleeping around the hotel on couches, under chairs, etc., is a NO NO. Violaters will be promptly BOOTED OUT OF THE EXCITEMENT OF THE DFF!

THE CONVENTION CHAIRMAN reserves the right to refuse or revoke DFF membership to any individual or group that poses detriment to the smooth operation of the DALLAS FANTASY FAIR. Distribution of handbills and/or solicitation of DFF attendees may be prohibited at the Convention Chairman's discretion.

CREW CHIEFS ARE:

Advance Ticket Sales: BECKYE LOOK, Art Show: TEAM PEGASUS, , PATAudio Visual: CHUCK SWANSON, Con Suite: CAROLE THOMPSON ASSOCIATES, Dealer Room: JOE BOB WILLIAMS, Gaming: JOHN MANNING, Green Room: TRACY ROGALLA, Guest Relations: BROOKS GRIFFITH, Information: S.T.A.F.F.,Pro Suite: KAREN BOGEN, Registration: CURT HARDAWAY and JUDI RAISH, Security: LYNN & BUDDY BELL, Set Up: JOHN & CAROL ROBINSON, Special Projects: SHARON TAYLOR, Video Room: ROBERT JENKS, Chairman: LARRY LANKFORD, Co-Chairpersons:PAUL McSPADDEN, JUDI RAISH.

HOURS

DEALER ROOM HOURS
Grand Ballroom Complex
Friday - 12:00 PM - 8:00 PM
Saturday - 10:00 AM - 8:00 PM
Sunday - 11:00 AM - 6:00 PM

ART SHOW HOURS
Cresthill Room Upper
Friday - 2:00 PM -8:30 PM
Saturday - 10:00 AM - 7:00 PM
Sunday - 11:00 AM - 2:00 PM

GAMING ROOM HOURS
Vista And Court Rooms
Friday - All the damn time
Saturday - All the damn time
Sunday - Until 6:00 PM

VIDEO AND JAPANIMATION
Mustang And DallasRooms
Friday - All the damn time
Saturday - All the damn time
Sunday - Until 6:00 PM

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EASY WAYS TO THE FANTASY FAIR

DALLAS PARK PLAZA HOTEL 1914 Commerce at St. Paul.

CENTRAL EXPRESSWAY (U.S.75) FROM THE NORTH (North Dallas, Richardson, Plano, Garland, Sherman). Follow 75 South. Exit downtown Live Oak. Turn right on Live Oak. Turn left on St. Paul. Turn Left on Commerce.

I-45 FROM THE SOUTH (Houston). Follow I-45 north. Exit Elm Street west to St. Paul. Left on St. Paul. Left on Commerce.

I-35 FROM THE NORTH (Irving, Denton, Oklahoma). Follow I-35. Take Commerce Street Exit East. Go 19 blocks on Commerce Street.

I-35 FROM THE SOUTH (Duncanville, Oak Cliff, Austin, San Antonio). Follow I-35. Take Commerce Reunion Exit. Turn right on commerce. Go 19 blocks on Commerce.

DALLAS NORTH TOLLWAY (Prestonwood). Go South on Tollway. Go through toll plaza. Follow signs to downtown. Left on St. Paul. Left on Commerce.

I-30 FROM THE EAST (Mesquite, Garland). Take I-30 West. Exit and turn right on Ervay. Turn right on Commerce.

I-20 FROM THE EAST (Louisiana). Follow I-20. At Terrell take Hwy. 80 to Dallas. Take I-30 west to downtown. Exit Ervay Street. Turn right on Ervay. Turn right on Commerce.

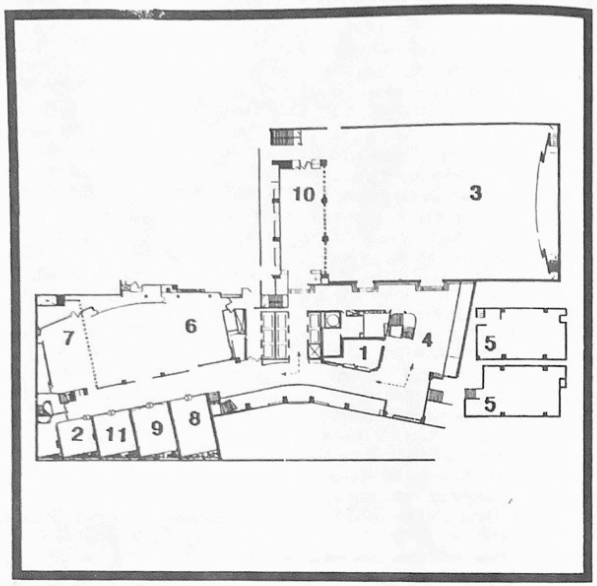
AIRPORT TRANSPORTATION

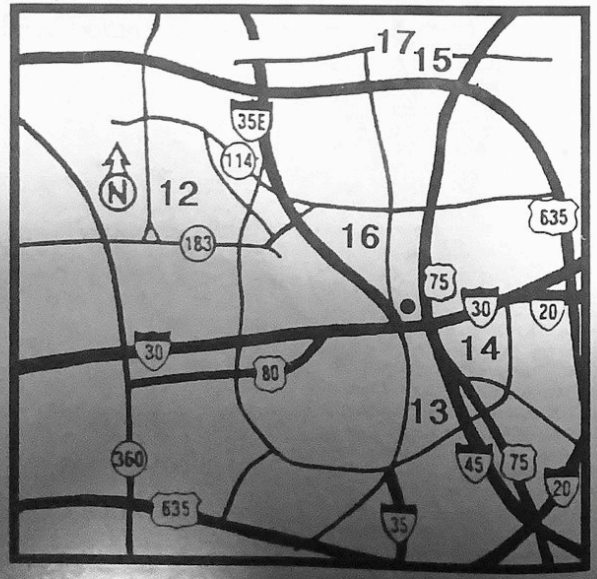
It looks like the TBS shuttle is the best bet. When you arrive at the airport, pick up your luggage and then look for a TBS shuttle curbside or the WHITE TBS phone. Trips to and from DFW airport are $8 each. The TBS also picks up at the Park Plaza every HALF HOUR. A complete schedule may be obtained by writing Bulldog.

FINDING YOUR WAY AROUND THE DFF

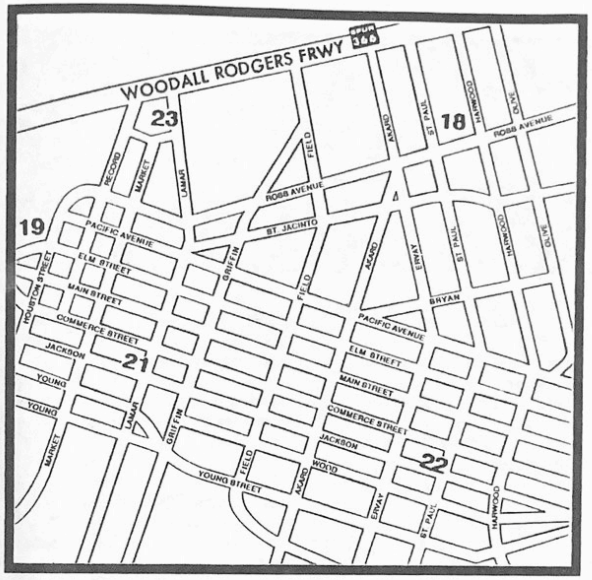
1. CONVENTION REGISTRATION
2. DEALER RETREAT
3. EXHIBIT HALL
4. FOYER AND SNACK BAR AREA
5. GAMING
6. MAIN PROGRAMMING HALL
7. PROGRAMMING II
8. PROGRAMMING III
9. PROGRAMMING IV
10. PUBLISHERS AND ARTISTS ALLEY
11. VIDEO ROOM

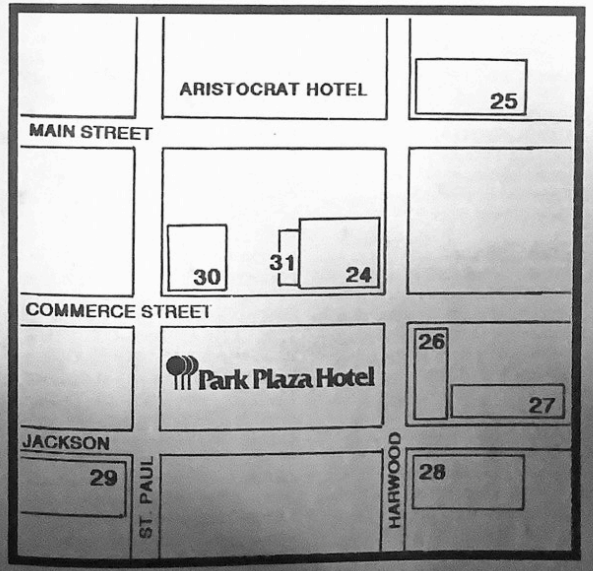
NOT SHOWN DOWNSTAIRS: ART SHOW, DANCE HALL, JAPANIMATION
NOT SHOWN UPSTAIRS: THE CON SUITE and SEVENTEEN AVAILABLE PROGRAMMING ROOMS!





Call the DALLAS PARK PLAZA, (214) 747-7000, for a room reservation





PLACES TO GO IN DALLAS

12. DALLAS FORT WORTH INTERNATIONAL AIRPORT
13. DALLAS ZOO
14. FAIR PARK (Featuring Dallas Art Museum, The Science Place, The Aquarium, and Museum Of Natural History)
15. THE GALLERIA (One of Dallas finest shopping malls, also within close proximity of PRESTONWOOD and VALLEY VIEW shopping malls)
16. LOVE FIELD AIRPORT
17. SOUTHFORK RANCH (location of DALLAS Television series)

PLACES TO GO DOWNTOWN

18. DALLAS MUSEUM OF ART
19. DEALEY PLAZA AND SIXTH FLOOR JFK MUSEUM
20. FARMERS MARKET
21. GRAYHOUND BUS TERMINAL
22. NEIMAN MARCUS
23. WEST END MARKETPLACE AND DALLAS ALLEY (more than a hundred shops and dozens of fine restuarants and night clubs).

PARKING

Parking downtown can be a bugaboo, but we've put togther this handy parking map (right) and guide to help you out. Also remember that downtown parking on the street in FREE Friday after 7 p.m. and ALL DAY Saturday and Sunday.

24.PARK PLAZA GARAGE ($2 for 1.5 hours, on up to $6 per 24 hours)
25.DIVERSIFIED ($6 day, but they usually leave their lot open for free on weekends. Shhh! Don't tell them how many of us are coming!)
26. ALLRIGHT SELF PARK ($3.15 day)
27. SELF PARK ($1.50 day)
28. SELF PARK ($2/$3.50 day)
29. MERCANTILE GARAGE ($3 day)
30.DIVERSIFIED ($2/$3.50)
31. ALLRIGHT SELF PARK ($2.50)

WHAT ELSE?

SEND BULLDOG $1.00 IN POSTAGE FOR A BIG PACKAGE OF DOWNTOWN, WEST END, AND OTHER DALLAS TOURIST PROPAGANDA.

One more time, that's

BULLDOG PRODUCTIONS, INC.

Post Office Box 870488, Dallas, Texas 75382
(214) 349-3367

SPECIAL DFF rates are $45 single, $55 double/quad.

PROGRAMMING SCHEDULE

FRIDAY, JULY 13, 1990

12:00 AM - 12:50 PM
A HISTORIAN'S WORK IS NEVER DONE
Featuring Mike Benton, Lou Mougin and Cat Yronwode
Moderated By Michael Price
Silver Room

1:00 PM - 1:50 PM
CHALKBOARD TALK WITH SERGIO ARAGONES
Introduction By Michael Price
Embassy West Room

1:00 PM - 1:50 PM
ANATOMY OF THE FANTASTIC
Slide Show By John Fischner
Introduction By Kenneth Smith
Embassy East Room

1:00 PM - 1:50 PM
QUESTIONS AND ANSWERS WITH WILL EISNER
Moderated By Mark David Dietz
Gold Room

2:00 PM - 2:50 PM
THE PREMIERE OF THE KENNEDY ASSASINATION TRADING CARDS
Open Press Conference!
Featuring Dean Mullaney, Bill Sienkiewicz and Cat Yronwode
Moderated By Dean Mullaney
Embassy East Room

2:00 PM - 2:50 PM
YA WON'T BELIEVE IT BUT....
True Stories Of The Comics Industry
Featuring Bob Layton, Mike Mignola, Steve Oliff, Carl Potts and Craig Russell
Moderated By Mark David Dietz
Gold Room

2:00 PM - 2:50 PM
INNER SPACE
Where Do We Go With The Human Mind?
Featuring Kurt Busiek, Richard Lupoff, Ardath Mayhar and Roger Zelazny
Moderated By Ardath Mayhar
Silver Room

2:00 PM - 2:50 PM
AUTOGRAPH SESSION
Featuring Mike Benton, Will Eisner, Adam Hughes and Jim Lee
Moderated By Beckye Look
Dealers Room Block S

3:00 PM - 3:50 PM
WE'RE THE NEW KIDS ON THE BLOCK
Featuring Doug Gray, Adam Hughes, Jim Lee and Doug Potter
Moderated By R. A. Jones
Embassy West Room

3:00 PM - 3:50 PM
FANTAGRAPHICS BOOKS PREVIEW
Featuring Daniel Clowes, Gary Groth, Kenneth Smith, Frank Stack, Kim Thompson and John Wooley
Moderated By John Wooley
Embassy East Room

3:00 PM - 3:50 PM
HOW TO GET THE MOST OUT OF A CONVENTION
Featuring David Lee Anderson, Steve Erwin, Nina Romberg, Julius Schwartz and Mel. White
Moderated By Brad Foster
Gold Room

3:00 PM - 3:50 PM
MEET MARTIN NODEL
Questions And Answers
With The Creator Of The Original Green Lantern
Moderated By Mark David Dietz
Silver Room

3:00 PM - 3:50 PM
AUTOGRAPH SESSION
Featuring Mike Mignola, Craig Russell and Bill Sienkiewicz
Moderated By Beckye Look
Dealers Room Block S

4:00 PM - 4:50 PM
MEET BUTCH PATRICK!
Introduction By John Wooley
Embassy West Room

4:00 PM - 4:50 PM
THE CREATION OF "THE SANDMAN"
Featuring Neil Gaiman and Malcolm Jones, III
Moderated By R. A. Jones
Embassy East Room

4:00 PM - 4:50 PM
NINA ROMBERG
Authors Reading And Forum
Introduction By Becky Matthews
Gold Room

4:00 PM - 4:50 PM
CREATOR'S RIGHTS
Featuring Steve Bissette, Will Eisner, Terry LaBan, Richard Pini and James Vance
Moderated By Gary Groth
Silver Room

5:00 PM - 5:50 PM
THE COMIC BOOK IN AMERICA
Slide Show By Mike Benton
Embassy East Room

5::00 PM - 5:50 PM
DIANA GRAZIUNAS AND JIM STARLIN
Questions And Answers With The Husband And Wife Creators
Moderated By R. A. Jones
Gold Room

5:00 PM - 5:50 PM
LEWIS SHINER
Author Reading And Forum
Introduction By Nina Romberg
Silver Room

5:00 PM - 5:50 PM
AUTOGRAPH SESSION
Featuring Neil Gaiman, Richard Lupoff, Richard Pini and Roger Zelazny
Moderated By Beckye Look
Dealer Room Block S

6:00 PM - 6:50 PM
JOHN MORRISON GLASS SCULPTING SLIDE SHOW
Embassy East Room

6:00 PM - 6:50 PM
MEET BILL SIENKIEWICZ
Interview By James Vance
Gold Room

6:00 PM - 6:50 PM
RATED X
Legal Ramifications Of Publishing Adult Comics
Featuring Brad Foster, Denis Kitchen, Kenneth Smith, Frank Stack and Bill Willingham
Moderated By Gary Groth
Silver Room

6:00 PM - 6:50 PM
ARDATH MAYHAR
Author Reading And Forum
Introduction By Bill Jahnel
Upstairs Room 429

6:30 PM - 7:20 PM
THE COMIC BOOK SHOW!
Live Taping Of The Cable Access Television Program
Featuring Short Interviews With Sergio Aragones, Bob Burden, Marc Hempel, Jaxon, Todd Klein, David Sims and Jason Sims
Moderated By Keith Colvin
Embassy West Room

7:30 PM - 8:50 PM
DALLAS FANTASY FAIR OPENING CEREMONIES
Featuring Convention Highlight Notes And Personal Appearances By DFF Guests! Cash Bar In Back!
Moderated By Paul McSpadden And John Wooley
Embassy West Room

9:00 PM -????
MINI COMICS WORKSHOP
Moderated By David Tosh
Silver Room

9:00 PM - ???????
AMERICAN CANCER SOCIETY CHARITY AUCTION
Moderated By Paul McSpadden, James Vance and John Wooley
Embassy West Room

9:00 PM - 2:00 AM!
DALLAS FANTASY FAIR DANCE
Cresthill Room Lower

10:00 PM - ????
FILKSINGING
Featuring????????????
Moderated By ?????
Gold Room

SATURDAY, JULY 14, 1990

10:00 AM - 10:50 AM
BEHIND THE SCENES OF THE GOLDEN AGE OF COMICS
Featuring Will Eisner, Richard Lupoff, Martin Nodell and Julius Schwartz
Moderated By John Wooley
Embassy West Room

10:00 AM - 10:50 AM
HOW TO START YOUR OWN GAMING COMPANY ON A SHOESTRING
Featuring Mark Camp
Silver Room

10:00 AM - 10:50 AM
WOMEN OF MYSTERY
Featuring Lillian Stewart Carl, Carole Nelson Douglas, Ardath Mayhar and Nina Romberg
Moderated By Carole Nelson Douglas
Gold Room

11:00 AM - 11:50 AM
MEET DONALD GRANT
Interview Moderated By Michael Price
Embassy East Room

11:00 AM - 11:50 AM
THE NEW COMICS WRITING
Featuring David Boswell,Bob Burden, Daniel Clowes, Neil Gaiman, Terry LaBan and Mark Wheatley
Moderated By Mark David Dietz
Embassy West Room

11:00 AM - 11:50 AM
Comics Seminar Series Part I
LETTERING!
Featuring Todd Klein, Tom Orzechowski, Doug Potter and Wayne Truman
Moderated By Lewis Shiner
Silver Room

11:00 AM - 11:50 AM
Writers Seminar Series Part I
QUICK WAYS TO HOOK AND REEL IN YOUR READER!
Featuring Dean Andersson, Jim Starlin, Richard Pini and Sidney Williams
Moderated By James Vance
Gold Room

12:00 PM - 1:20 PM
MARVEL COMICS PREVIEW PRESENTATION AND SLIDE SHOW
Featuring Assorted Marvel Comics Editors And Creators
Moderated By Steve Saffel
Embassy West Room

12:00 PM - 12:50 PM
THEY SEND MORE THAN CARS
A Discussion Of The Impact Of Japanese Comics On America
Featuring Ben Dunn, Satoru Fujii, Steve Oliff and Cat Yronwode
Moderated By R. A. Jones
Embassy East Room

12:00 PM - 12:50 PM
AN HOUR WITH CATHARINE AND L. SPRAGUE DECAMP
Introduction By Paul McSpadden
Gold Room

12:00 PM - 12:50 PM
Artists Seminar Series Part I
CARTOONING TIPS
Featuring Sergio Aragones, Todd Camp, Mark Stokes, Jim Thompson and Martin Wagner
Moderated By David Tosh
Silver Room

12:00 PM - 12:50 PM
CYNDI DROLET
Author Reading And Forum
Introduction By
Katharine Eliska Kimbriel
Upstairs Room 429

12:00 PM - 12:50 PM
AUTOGRAPH SESSION
Featuring Neil Gaiman, Adam Hughes, Ardath Mayhar, Bill"«À©oger Zelazny
Dealers Room Block S

1:00 PM - 1:50 PM
DYNAMICS OF HUMOR IN COMICS
What Makes People Laugh?
Featuring Sergio Aragones, David Boswell, Chester Brown, Bob Burden, Daniel Clowes, Harvey Kurtzman and Frank Stack
Moderated By Bob Burden
Embassy East Room

1:00 PM - 1:50 PM
Comics Seminar Series Part II
COLORING TIPS
Featuring Will Eisner, Steve Oliff, Sam Parsons and Daniel Vozzo
Moderated By Kenneth Smith
Gold Room

1:00 PM - 1:50 PM
DAYS OF SF GONE BY
A Discussion Of The World Before Campbell
Featuring L. Sprague DeCamp, Donald Grant, Glenn Lord and Richard Lupoff
Moderated By Scott Cupp
Silver Room

1:00 PM - 1:50 PM
CAROLE NELSON DOUGLAS
Author Reading And Forum
Introduction By Sam Douglas
Upstairs Room 429

1:00 PM - 2:50 PM
SOUTHERN CROSS
Open Club Meeting/Japanese Animation
Moderated By David Burrus
Upstairs Room 437

1:30 PM - 2:50 PM
DC COMICS PREVIEW PRESENTATION AND SLIDE SHOW
Featuring Assorted DC Comics Creators And Editors
Moderated By Bob Wayne
Embassy West Room

2:00 PM - 2:50 PM
THE LEGACY OF UNDERGROUND COMICS
Featuring Jaxon, Denis Kitchen and Frank Stack
Moderated By David Tosh
Embassy East Room

2:00 PM - 2:50 PM
Comics Seminar Series Part III
INKING!
Featuring Doug Hazlewood, Malcolm Jones, III and Craig Russell
Moderated By Michael Price
Gold Room

2:00 PM - 2:50 PM
MEET RICHARD LUPOFF
Questions & Answers Moderated By Scott Cupp
Silver Room

2:00 PM - 2:50 PM
KATHARINE ELISKA KIMBRIEL
Author's Reading And Forum
Introduction By Becky Matthews
Upstairs Room 429

2:00 PM - 2:50 PM
BEHIND THE SCENES OF "BAKER STREET"
Featuring Guy Davis and Gary Reed
Moderated By David Tosh
Upstairs Room 433

2:00 PM - 3:50 PM
SF, ST, B7, AND OTHER BS
Open Club Meeting, Starscape
Upstairs Room 441

2:00 PM - 2:50 PM
AUTOGRAPH SESSION
Featuring Dean Andersson, Neal Barrett, Jr., Lillian Stewart Carl, Will Eisner, Donald Grant, Harvey Kurtzman and Glenn Lord
Moderated By Beckye Look
Dealers Room Block S

3:00 PM - 3:50 PM
JULIE SCHWARTZ'S HISTORY OF SCIENCE FICTION FANDOM AND CONVENTIONS!
Slide Show By Julie Schwartz
Embassy West Room

3:00 PM - 3:50 PM
THE FORBIDDEN IMAGE
Featuring Steve Bissette, Chester Brown, Gilbert Hernandez, Jaxon and Bill Sienkiewicz
Moderated By Mark David Dietz
Embassy East Room

3:00 PM - 3:50 PM
Comics Seminar Series Part IV
TIPS ON BREAKING IN
Featuring Danny Fingeroth, Richard Pini, Carl Potts, Kim Thompson and Bob Wayne
Moderated By R.A. Jones
Gold Room

3:00 PM - 3:50 PM
Writers Seminar Series Part II
APPEALING TO THE LARGEST AUDIENCE YOU CAN
Featuring Neal Barrett, Jr., Ardath Mayhar, Lewis Shiner and Roger Zelazny
Moderated By Brad Foster
Silver Room

3:00 PM - 3:50 PM
THE FUTURE OF INTERACTIVE TELEVISION ENTERTAINMENT
Discussion With Origins Systems Game Producer Jeff Johannigman
Upstairs Room 429

3:00 PM - 4:50 PM
SOLSTICE
Open Club Meeting/Star Trek
Moderated By Jennifer Green
Upstairs Room 437

3:00 PM - 3:50 PM
AUTOGRAPH SESSION
Featuring Carole Nelson Douglas, Cyndi Drolet, Jim Lee and Nina Romberg
Moderated By Beckye Look
Dealers Room Block S

4:00 PM - 5:50 PM
THE DFF MASQUERADE!
Featuring All Your Favorites!
Moderated By Richard Pini
Embassy West Room

4:00 PM - 4:50 PM
Artists Seminar Series Part II
COLORING COMICS
Slide Show By Harvey Award Nominee Steve Oliff
Introduction By David Tosh
Embassy East Room

4:00 PM - 4:50 PM
MY THANKLESS JOB!
What Makes A Good Comics Editor
Featuring Steve Bissette, Don Daley, Danny Fingeroth, Dan Rasper, Kim Thompson, John Wooley and Cat Yronwode
Moderated By John Wooley
Gold Room

4:00 PM - 5:50 PM
COMIC BOOK RESTORATION TECHNIQUES
Live Demonstration/Workshop By David Hargis
Upstairs Room 429

5:00 PM - 5:50 PM
AT HOME WITH THE HERNANDEZ BROTHERS
Meet The Creators Of Love And Rockets
Featuring Gilbert and Jaime Hernandez
Moderated By James Vance
Embassy East Room

5:00 PM - 5:50 PM
STUMP THE EXPERTS MONSTER MOVIE TRIVIA
Featuring Dean Andersson, Todd Camp, Kerry Gammill and Michael Price
Moderated By Dean Andersson
Gold Room

5:00 PM - 5:50 PM
PERILS OF REPRINTING CLASSIC COMIC STRIPS
Featuring Dennis Kitchen, Richard Lupoff, Frank Stack and Kim Thompson and John Wooley
Moderated By John Wooley
Silver Room

6:00 PM - 6:50 PM
EVERYTHING YOU ALWAYS WANTED TO KNOW ABOUT STAR TREK BUT WERE AFRAID TO ASK
Slide Show By Shane Johnson
Embassy East Room

6:00 PM - 6:50 PM
NEAL BARRETT, JR.
Author's Reading And Forum
Introduction By Becky Matthews
Silver Room

6:00 PM - 7:50 PM
THE HARVEY AWARDS AND BANQUET
Featuring Attending Harvey Award Nominees And Ticket Holders
Moderated By Kenneth Smith
Downstairs, Beef Baron Banquet Room

6:00 PM - 6:50 PM
AUTOGRAPH SESSION
Featuring L. Sprague and Katharine DeCamp
Moderated By Beckye Look
Room Dealers Room Block S

7:00 PM - 7:50 PM
MEET BUTCH PATRICK
Introduction By Kerry Gammill
Embassy West Room

8:00 PM - 8:50 PM
AUTOGRAPH SESSION
Featuring Butch Patrick
Moderated By Beckye Look
Embassy East Room

8:00 PM - ????
DFF ART AUCTION
Moderated By Richard Pini
Embassy West Room

8:00 PM - ????
FAREWELL PERFORMANCE OF THE SUPER SOCK, SHOCK, AND SCHLOCK SHOW!
BadFilm Slide Show By John Wooley
Embassy East Room

9:00 PM - ?????
FILKSINGING
Featuring????????????????
Moderated By????????????????????
Gold Room

9:00 PM - 9:50 PM
GARY GROTH INTERVIEWS KENNETH SMITH
Or Vice Versa
Embassy East Room

9:00 PM - 2:00 AM
ANOTHER DAMN DALLAS FANTASY FAIR DANCE!
Moderated By DJ Jim Steele
Lower Cresthill Room

SUNDAY, JULY 15, 1990

11:00 AM - 11:50 AM
A DIALOGUE BETWEEN WILL EISNER AND HARVEY KURTZMAN
Moderated By James Vance
Embassy East Room

11:00 AM - 11:50 AM
BEHIND THE SCENES AT VIZ COMICS
Featuring Satoru Fujii
Introduction by R. A. Jones
Gold Room

11:00 AM - 11:50 AM
Artist Seminar Series Part III
DEVELOPING YOUR OWN STYLE IN MULTI-MEDIA
Featuring David Lee Anderson, Sam Douglas, John Fischner, Kenneth Huey and John Morrison
Moderated By David Tosh
Silver Room

12:00 PM - 12:50 PM
COMIC BOOK RESTORATION TECHNIQUES
Slide Show By Specialist David Hargis
Embassy East Room

12:00 PM - 12:50 PM
UNIQUENESS IN A WORLD OF CONFORMITY
How We Developed Our Own Style
Featuring Sergio Aragones, Steve Bissette, Jaxon, Doug Potter, Craig Russell, Mark Schultz and Bill Sienkiewicz
Moderated By Mark David Dietz
Embassy West Room

12:00 PM - 12:50 PM
Comics Seminar Series Part V
MORE TIPS ON BREAKING IN
Featuring Don Daley, Satoru Fujii, Dan Rasper, Steve Saffel and Cat Yronwode
Moderated By R.A. Jones
Gold Room

12:00 PM -12:50 PM
Authors Seminar Series Part III
WHAT WRITERS SHOULD READ
Featuring Carole Nelson Douglas, Richard Lupoff, Nina Romberg, Lewis Shiner nd Roger Zelazny
Moderated By Lewis Shiner
Silver Room

1:00 PM - 1:50 PM
THE AFTERMATH OF MILLER AND MOORE
Superheroes In The 1990s
Featuring Jim Lee, Mike Mignola, Paul Ryan, Jim Starlin, and Bill Willingham
Moderated By Michael Price
Embassy West Room

1:00 PM - 1:50 PM
HANDS IN CELUCLAY
Step By Step Slide Show Of The Technique Of John Fischner
Introduction By John Morrison
Embassy East Room

1:00 PM - 1:50 PM
Comics Seminar Seminar Series Part VI
THE PERILS AND REWARDS OF SELF PUBLISHING
Featuring Steve Bissette, Brad Foster and David Sims
Moderated By Mark David Dietz
Gold Room

1:00 PM - 1:50 PM
ROGER ZELAZNY
Author's Reading And Forum
Introduction By Lillian Stewart Carl
Silver Room

1:00 PM - 1:50 PM
AUTOGRAPH SESSION
Featuring Dean Andersson, Scott Cupp, Will Eisner, Richard Lupoff and Nina Romberg
Moderated By Beckye Look
Dealers Room Block S

2:00 PM - 2:50 PM
MEET ALL THE HOMEBOYS AT ONCE!
Creators Talk About Their Latest Works AND Pursuing A Comics Career In Texas
Featuring Ben Dunn, Steve Erwin, Brad Foster, Robert Gibson, Steve Krueger, Craig Miller, Doug Potter and Terry Tidwell
Moderated By R.A. Jones
Embassy West Room

2:00 PM - 2:50 PM
KITCHEN SINK PRESS SLIDE SHOW
Moderated By Denis Kitchen
Embassy East Room

2:00 PM - 3:50 PM
A TRIPLE THREAT OF HORROR!
Author Readings By
DEAN ANDERSSON, SCOTT CUPP and SIDNEY WILLIAMS
Introduction By Nina Romberg
Gold Room

2:00 PM - 2:50 PM
Artists Seminar Series Part IV
BUILDING A DYNAMIC PORTFOLIO
Featuring David Lee Anderson, Ken Huey, Bob Layton, Craig Russell and Mel. White
Moderated By Kenneth Huey
Silver Room

2:00 PM - 2:50 PM
INSIDE ORIGINS SYSTEMS
Featuring Jeff Johannigman
Upstairs Room 429

2:00 PM - 2:50 PM
AMTGARD
Open Club Meeting/Gaming
Upstairs Room 433

2:00 PM - 2:50 PM
AUTOGRAPH SESSION
Featuring Shane Johnson, Jim Lee, Ardath Mayhar, Richard Pini and Roger Zelazny
Moderated By Beckye Looke
Dealers Room Block S

3:00 PM - 3:50 PM
EVERYTHING YOU ALWAYS WANTED TO KNOW ABOUT STAR TREK BUT WERE AFRAID TO ASK
Encore Performance Of Shane Johnson's Slide Show
Embassy West Room

3:00 PM - 3:50 PM
HORROR: THE MAKING AND MERCHANDISING
Featuring David Lee Anderson, Steve Bissette, Neil Gaiman, Donald Grant and Cat Yronwode
Moderated by Michael Price
Gold Room

3:00 PM - 3:50 PM
PUBLISHING MINI COMICS
Featuring Matthew Bursma, Brad Foster, Darren LeBlanc and Jim Thompson
Moderated By Mark David Dietz
Silver Room

4:00 PM - 4:50 PM
WHAT'S NEXT FROM HOLLYWOOD
Gossip And Discussion Of Upcoming Motion Pictures
Featuring Fort Worth Star Telegram's Todd Camp and Michael Price
Moderated By Michael Price
Embassy East Room

4:00 PM - 4:50 PM
RICHARD LUPOFF
Author's Reading And Forum
Introduction By Scott Cupp
Silver Room

5:00 PM - 5:50 PM
LILLIAN STEWART CARL
Author Reading And Forum
Introduction By Becky Matthews
Silver Room

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CONNIPTION '90

11 August 1990, Holiday Inn - Richardson, N. Central Expressway near Campbell Rd.

L. Sprague de Camp

Special Guest of Honor

Real Musgrave
Artist GOH

Ardath Mayhar
Writer GOH

Cat Conrad
Partymaster

John Steakley
Toastmaster

Other guests include **Catherine Crook de Camp, Muff Musgrave, Mel. White, P. N. Elrod** and **Mark Elrod**

Scheduled events include: a **video room** featuring favorites from British media and **panels with the guests.**

Conniption '90 presents the "Larry Herndon Memorial Awards" at the banquet following the convention.

The banquet will be a buffet style dinner with the guests. L. Sprague de Camp, Real Musgrave and Ardath Mayhar will be be the first recipients of the "Larry Herndon Memorial Award" for their outstanding contributions to fandom.

Larry Herndon was one of the infamous Texas Trio of fans of the '60's and founder of the Remember When shop in Carrollton. He was chairman/ founder of the highly successful American Star Trek cons, and ran numerous Nostalgia cons, helping to cement fandom in the North Texas area.

Banquet tickets cost $15 including con-membership, limited seating;
Convention membership is $2;
SFWA members get free con membership.

Following the banquet, Conniption '90 is proud to sponsor the

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Seizure there!

For more Info. and/or banquet tickets, send SASE: Conniption '90, 2813 Cactus, Irving, TX 75060

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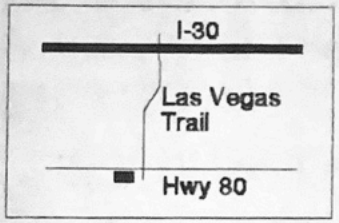

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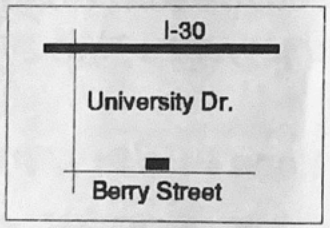

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REMEMBER WAKING UP CHRISTMAS MORNING AND FINDING YOUR FAVORITE DOLL UNDER THE TREE? YOU'LL FIND IT AND MORE AGAIN AT THE BIG-D SHOW!

Floor Rights available for Friday's Set Up. 12 noon to 8 PM.
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ACTIVITIES AND ATTRACTIONS

THE HARVEY AWARDS

The HARVEY AWARDS is the comics industry's only award for excellence voted on EXCLUSIVELY by comics creators! It is co-sponsored by Bulldog Productions, Fantagraphics Books, Lone Star Comics, and Page After Page Of Las Vegas. The Harvey Awards Banquet will be the HIGHLIGHT of the DFF. A limited (less than thirty seats are available to the general public for $35 each (including dinner and drinks).

BEST WRITER: Peter Bagge (NEAT STUFF), Chester Brown (YUMMY FUR), Neil Gaiman (SANDMAN), Gilbert Hernandez (LOVE AND ROCKETS), Grant Morrison (DOOM PATROL), Dave Sim (CEREBUS).

BEST ARTIST: Dan Clowes (EIGHTBALL), Adam Hughes (JUSTICE LEAGUE), Jaime Hernandez (LOVE & ROCKETS), Dave McKean (ARKHAM ASYLUM), Mike Mignola (G. BY GASLIGHT), and Mark Schultz (XENOZOIC)

BEST CARTOONIST: Peter Bagge (NEAT STUFF), Chester Brown (YUMMY FUR), Dan Clowes (EIGHTBALL), Gilbert Hernandez (LOVE AND ROCKETS), Jaime Hernandez (LOVE AND ROCKETS), Dave Sim (CEREBUS).

BEST CONTINUING OR LIMITED SERIES: ANIMAL MAN, CEREBUS, LOVE AND ROCKETS, NEAT STUFF, SANDMAN, YUMMY FUR.

NEW TALENT: Doug Gray, Terry LeBan, Jim Lee, Joe Matt, and Doug Potter.

BEST SINGLE ISSUE OR STORY: BLACK ORCHID #2-3, CEREBUS "JAKA'S STORY," EIGHTBALL #1, KINGS IN DISGUISE #6, LOVE AND ROCKETS #29, SECRET ORIGINS SPECIAL #1, XENOZOIC TALES #8.

SPECIAL AWARD FOR EXCELLENCE IN PRESENTATION: ARKHAM ASYLUM, THE COMPLETE CRUMB COMICS, THE COMPLETE LITTLE NEMO IN SLUMBERLAND, LI'L ABNER, RAW.

BEST ANTHOLOGY: A1, D. HORSE PRESENTS, RAW, TABOO, WEIRDO

BEST GRAPHIC ALBUM: ARKHAM ASYLUM, ED THE HAPPY CLOWN, EPICURUS THE SAGE, GREGORY, SECRET OF SAN SABA.

BEST INKER: Alcatenta, Gerhard, D. Green, M. Jones, C. Russell, Al Williamson.

BEST COLORIST: Mark Chiarello, Les Dorsheid, Tom Luth, Bernie Mireault, Steve Oliff, Sam Parsons, Dan Vozzo.

BEST LETTERER: K. Bruzenak, T. Klein, Orzechowski, D. Sim, John Workman.

BEST NEW SERIES: BAKER STREET, BEAUTIFUL STORIES FOR UGLY CHILDREN, DENIZENS OF THE DEEP CITY, EIGHTBALL, LEGENDS OF THE DARK KNIGHT, UNSUPERVISED EXISTENCE.

BEST BIOGRAPHICAL, HISTORICAL, OR JOURNALISTIC PRESENTATION: AMAZING HEROES, BLAB!, COMIC BOOK CONFIDENTIAL, COMIC BUYER'S GUIDE, THE COMICS JOURNAL.

SPECIAL AWARD FOR HUMOR: Sergio Aragones, Peter Bagge, David Boswell, Chester Brown, Bob Burden, Dan Clowes, Robert Crumb.

BEST FOREIGN REPRINT: AKIRA, APPLESEED, BLUEBERRY, CHEVAL NOIR, CRYING FREEDOM, NAUSICCA, LONE WOLF AND CUB.

BEST DOMESTIC REPRINT: THE COMPLETE CRUMB COMICS, THE COMPLETE LITTLE NEMO IN SLUMBERLAND, LI'L ABNER, NANCY, THE SPIRIT, STEVE CANYON, THE SUPERMAN ARCHIVES.

BEST SYNDICATED STRIP OR PANEL: CALVIN AND HOBBES, DOONESBURY, ERNIE POOK'S COMEEK, LIFE IN HELL, OUTLAND.

JACK KIRBY HALL OF FAME AWARD: Neal Adams, C.C. Beck, Jack Davis, Steve Ditko, Joe Kubert, Stan Lee, Jerry Siegel, Alex Toth, Al Williamson

AMATEUR ART EVALUATION

Throughout the convention, editorial representatives of major comic publishing houses, as well as dozens of professional comic book artists, will be set up in the DFF ballroom foyer. They will be happy to examine the portfolios of aspiring artists and give them tips on how to improve their work, and even how to pursue a career in comics. So pack up your best stuff, come on out, and don't be shy.

AMERICAN CANCER SOCIETY CHARITY AUCTION

Once again, that trio of unyeilding philanthropists Paul McSpadden, James Vance and John Wooley will shake down the high rollers and the low rollers alike in this fun-filled auction that 100% of the proceeds are donated to the ACS. (Man, was that a jam-packed sentence, or what!). Friday after the Dealer Room closes

F.Y.I.: OPENING CEREMONIES are Friday at 8, ACS AUCTION follows at 9.

THE COMIC BOOK SHOW!

Join us Friday evening at for a LIVE TAPING of this wonderful cable television show hosted by Keith Colvin and produced by Larry King.

DEAD DOG PARTY

It took us a while, but the DFF is finally getting known for throwing a hell of poop out party at the end of each con. Sunday anytime after 6.

DEALER'S RETREAT

If you are a retailer, be sure and stop by the Action Direct Showroom. It will only be open to retailers, and will offer a full selection of comics, bags, graphic novels, and gaming materials at wholesale cost. It's an ideal spot to restock your table!

EVERYTHING YOU ALWAYSWANTED TO KNOW ABOUT *STAR TREK* BUT WERE AFRAID TO ASK!

Another popular slide show by *MR SCOTT'S GUIDE TO THE ENTERPRISE* and *WORLDS OF THE FEDERATION* Author SHANE JOHNSON. Lots of behind the scenes peeks at the original television series and many of the motion pictures.

FILKSINGING

All night filksinging Friday and Saturday nights starting at 9.

GAMING PROGRAMMING

A new addition the the already OUTSTANDING DFF programming agenda! You'll have to check the program book for exact topics and times, but we'll have sessions on how to maximize your characters for efficiency, how to design your own game, even how to start your own game company.

Shane Johnson's THREE DIMENSIONAL EXTRAVAGANZA!

WORLDS OF THE FEDERATION Author SHANE JOHNSON will repeat his 3-D tour de force, featuring slides of popular science fiction movie sets and props, Universal Studios tour, and more. You'll need a pair of POLARIZED 3-D glasses. We will have a modest supply (ahem!) available for 50 cents a pair.

At last! AT LAST! CONCESSIONS AT BARGAIN PRICES and A HOTEL RESTUARANT OPEN 6AM - MIDNIGHT!

NEVER FEAR! Just because we're downtown doesn't mean we have to starve, or pay through the nose. The Dallas Park Plaza has put together a very attractive snack bar menu, including $1 breakfast sandwiches, sodas, and coffee; $1.50 hot dogs and pizza; and $2 hamburgers. In addition, the restuarant will feature a $5.25 lunch buffet, and a $7.95 dinner buffet. The bar will serve sandwiches and snacks until 2

SOME SERIOUS DANCES!

At last a hotel that takes our DFF dances as seriously as we do! There will be official DFF DANCES on both Friday and Saturday nights! No warm up at 9, just come on in and let's get with it! Both nights we'll feature the riotous DANCE CONTEST at midnight, and also award PRIZES to the best costumed attendees. Popular DJ JIM STEELE will be at the helm, and he loves to take requests. 18-21 year olds WILL be allowed, admitted. That means unless you look your age, bring an ID. Obviously, Jim Cavanaugh, Jr. and Joe Bob Williams need not bother.

The Masquerade is Saturday at 4, the Art Auction will follow at 8 after dinner.

ACTIVITIES AND ATTRACTIONS

THE MASQUERADE

The Masquerade is always a DFF highlight. This July, it will be held this DFF on Saturday AFTERNOON at 4:00 p.m. Local and out-of state costumers compete for prizes in an entertaining hilarious pageant always full of surprises!

RULES

Check in and lineup will be 45 min. before show time on Saturday. BE THERE! THE SHOW WILL RUN ON TIME.

Skits and presentations must be limited to 3 minutes or less.

Any skits or presentations using live steel must be fully choreographed and cleared with the masquerade chairman beforehand for safety reasons.

A cassette player will be available for sound effects or lip-sync. All cassettes must be cued to the proper place and labeled. Cassettes must be turned in at registration no later than 1 hour before the show on Saturday.

Grand Prize winners from previous Bulldog conventions are not eligible for prizes IN THE SAME COSTUME. Challenge yourselves and bring something new.

CATEGORIES

There will be a GRAND PRIZE overall plus a prize for the best in each category. There will also be special awards for BEST PRESENTATION and MOST HUMOROUS.

CHILDREN- Open to all children under 12.

RE-CREATION- Open to all costumes and skits based on comics, movies, TV shows, or well known illustrations.

ORIGINAL-Open to all costumes and skits not based on visual medium. Costumes can be a representation of characters described in books, or of totally original design created by your imagination.

GAMING

As usual, the gaming rooms at the DFF will open at Friday at noon, and REMAIN OPEN until Sunday at 6 p.m.!

Competitions will include one shots and tournaments of ADVANCED DUNGEONS AND DRAGONS, BATTLETECH, AXIS AND ALLIS, CHAYOS WARS, CAR WARS, WARLORDS, and others. There will be a separate room for BATTLETECH IN 3-D (bring your minis).

Fees are $3.00 for one shots and $5.00 for tournaments. Prizes and award certificates will be given to the winner(s) of each event. Open gaming tables are available, but grab 'em fast!

For more gaming information, call JOHN MANNING at (214) 826-7756.

HOW TO GET THE MOST OUT OF A CONVENTION

Do you really get your money's worth out of the DFF? Do you get to meet all the guests you intend to? How can you tell what the best programming events will be? What's the inside skinny? Get the poop from the horse's mouth(s). And if you are a parent wondering what the Sam Hill your kid is doing down-town all weekend, here's your chance to find out! Friday afternoon at 3.

JAPANIMATION

One room devoted ENTIRELY to the latest and hottest animated Japanese features and television shows. Check the convention program for a complete schedule!

JOHN WOOLEY'S BADFILM HISTORY

The FINAL PERFORMANCE OF of the SUPER SOCK, SHOCK, AND SCHLOCK SHOW! No one knows and no one narrates the history of the BADFILM like renaissance man Wooley...especially when he's got a Lone Star in his hand and he's playing to a packed house.

LIVE SKETCHING DEMONSTRATIONS

The DFF foyer will be literally packed with professional comics artist set up to do live sketching demonstrations. . . but be careful. It is rumored that these artists will actually try to SELL you a sketch, yes, and at bargain prices ($15-25) in most cases. Happy hunting!

MINI COMICS WORKSHOP

You just come and watch, or you can pitch in and help create a mini-comic that will be conceived, written, illustrated, edited, published, and sold at the DFF. The workshop starts Friday at 8 p.m. And if you can't make it, be sure to look for the final mini-comic, on sale in the Dealer's room by 4 p.m. Saturday!

The HARVEY AWARDS will be taped for viewing Sunday 10 a.m. and 6 p.m.

OPEN CLUB MEETINGS

The DFF will host a series of open club meetings that will also serve as introductory sessions for folks that want to get involved in local organizations focusing on Japanimation, Star Trek, Doctor Who, Gaming and other popular areas.

OPEN CON SUITE

The place to get away from it all, read a few comics, meet a few fans, and count your money before going back to the Dealers Room for more abuse! Open each night at least until 10. Check the con registration desk for the room number.

OPENING CEREMONIES

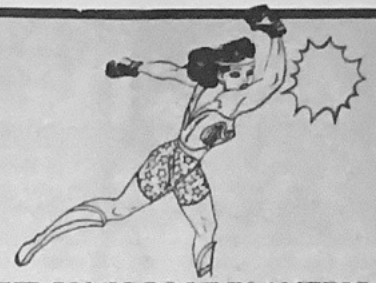
The Opening Ceremonies at the recent Galaxy Fair were so much fun, we thought we would STEAL the idea. But seriously, the Opening Ceremony is a tradition upheld by many conventions across the country...and now the DFF as well. It's a beginning for a weekend of fun...and a chance to get a look at the attending guest speakers as well. Gracious DFF Co-chairman PAUL McSPADDEN will emcee, although we haven't broken the news him yet. Any of you guys going to be seeing Paul before we do? Kicks off Friday night

SEMINAR SERIES

The DFF will host THREE series of FREE seminars, one for aspiring comic artists/writers, one for aspiring painters and illustrators, and one for aspiring novelists. Each series will feature two Saturday sessions and two Sunday sessions. Each series will focus on various aspects of how to break into the business and how to develop your own professional habits. Check the program book schedule for exact details, times.

STUMP THE EXPERTS MONSTER MOVIE TRIVIA

You know the rules! Stump our panel of experts with a question on a specific movie or category. If they can't stump you back with a question on that same subject, YOU WIN! Lots of prizes, but we'll warn you again, the experts just love to burn smart asses by giving them the cheapest prizes!



THE COMIC BOOK IN AMERICA
Slide Show By Mike Benton

A dazzling, one hour slide presentation that covers the history of comic books from 1933 to the present! Comic book covers from the past 58 years will showcased in a historical survey, complete with running commentary by Mike Benton, author of COMIC COLLECTING FOR FUN AND PROFIT and most recently THE COMICBOOK IN AMERICA. Slides for the show will be selected from more than 500 illustrations used in his new book.

BUY! SELL! TRADE!
Comics! Games! Toys! Posters! Videos! Books! More!

If YOU are looking for that one, hard to find item to complete your collection, or if you've just got a little cash burning a hole in your pocket, you won't want to miss the HUGE DFF EXHIBIT HALL. There you'll find all sorts of rare and recent comics (from 20 cents on up to thousands of dollars), books, magazines, toys, posters, original artwork, videos, films, gum cards and more! Open 12-8 Friday, 10-8 Saturday, and 11-6 on Sunday.

THE ART SHOW

One of the largest showcases of the finest original science fiction and fantasy artwork in the entire Southwest! Amateur works hung right alongside the works of reknowned professionals in one of the DFF's most popular, long-running attractions.

Artists participating in the show are not required to have convention memberships to exhibit their art. To attend the show and participate in the convention a membership will be required.

Please reserve your space in advance. All material so pre-registered will be displayed. All other art (walk-in art) will be allocated space on a first come/first served basis as space allows.

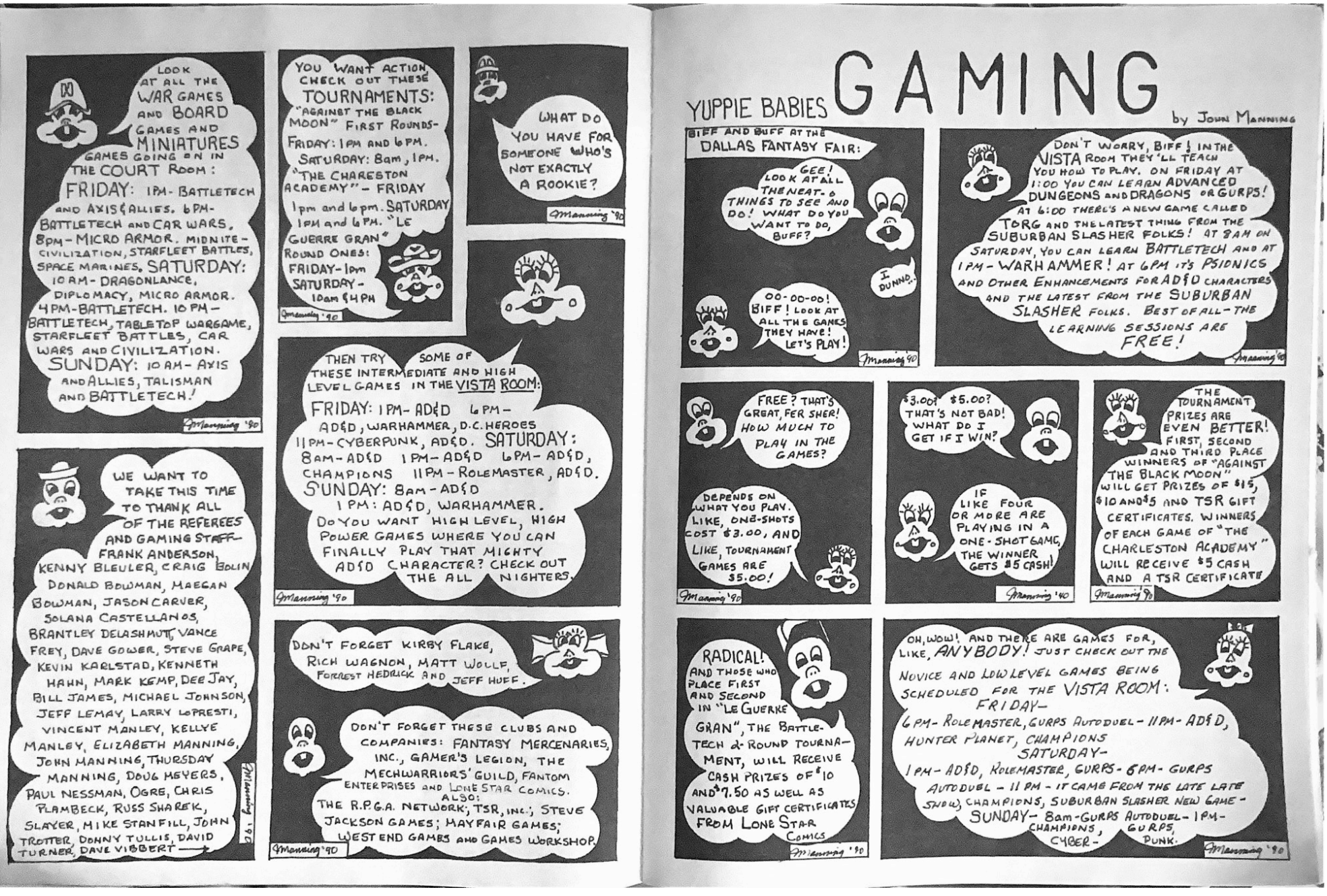
FULL PANEL (4' X 8')....$8.00
1/2 PANEL (4' X4')....$4.00
1/4 PANEL (2' X 4')....$2.00
FULL TABLE (2' X 8')....$8.00
1/2 TABLE (2' X 4')....$4.00
1/4 TABLE (2' X 2')....$2.00

ARTWORK may be hung NFS (not for sale), or may be sold by our staff. Many pieces will be sent to the SATURDAY NIGHT ART AUCTION ....always an evening of good clean fun for attendees....and profits for local artists!

For more DFF info, call BULLDOG PRODUCTIONS, (214) 349-3367

YUPPIE BABIES GAMING

by John Manning



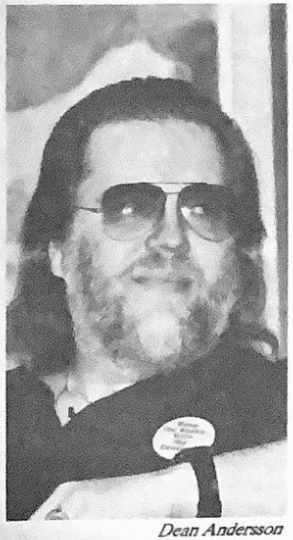
GUESTS

DAVID LEE ANDERSON

David is currently the President of the Association Of Science Fiction And Fantasy Artists, a.k.a. ASFA. David will be moderating and participating in a number of the DFF art programming panels.

C. DEAN ANDERSSON

C. Dean Andersson is the author of seven novels, two under his own name, five as Asa Drake. Dean's two are the controversial horror novels, TORTURE TOMB and RAW PAIN MAX, condemned by some, praised by others, but both nominated for the Horror Writers of America Bram Stoker Award.



Dean Andersson

Dean's five "Asa Drake" novels include the heroic fantasy Hel trilogy (WARRIOR WITCH OF HEL, DEATH RIDERS OF HEL, WEREBEASTS OF HEL). The Asa Drake pen name was also used for two dark fantasies Dean co-authored with Nina Romberg: CRIMSON KISSES, an historical Dracula tale, and THE LAIR OF ANCIENT DREAMS, an Inquisition-era story of the Goddess with a Lovecraftian twist.

One of Dean's short stories, "Night Watch," was chosen by Graham Masterton to appear in last year's SCARE CARE, the children's charity hardback horror anthology published by TOR. Other short story appearances include SLAUGHTERHOUSE magazine, UNDINAL SONGS, THE WITCHES' ALMANAC, and THE RUNESTONE.

Also an artist, one of Dean's drawings was recently chosen for the cover of the 25th anniversary edition of the COUNT DRACULA FAN CLUB HANDBOOK.

Works in progress include a horror novel entitled MONSTERS THAT KILL, a science fiction novel called ZAPS, and an intensely humorous/serious contemporary/historical Texas/Norse semi-fantasy entitled BUBBA THOR AND THE LOST PAGAN PRINCESS. - Nina Romberg

SERGIO ARAGONES

Sergio has distinguished himself as a cartoonist and humorist of incredible talent. His MAD magazine and paperback work would have been sufficient evidence of that, but his accomplishments go far beyond. For over 20 issues, he gave DC's PLOP a vitality rarely seen in comic books. He also did numerous works for DC's HOUSE OF MYSTERY--one-pagers that never lacked originality.

Recently, of course, he is probably best known for the phenomenally successful GROO THE WANDERER. It began as a small back-up feature in 1982 in DESTROYER DUCK #1. Soon after, Groo returned in STARSLAYER #5, and in December of that year the dimwitted barbarian was given his own book. In 1985, Sergio moved the book to Marvel, where it became the first Epic-line book to have newsstand distribution in addition to comic shops. Along with Mark Evanier, Sergio has produced one of the funniest comics ever. Groo later appeared in his first graphic novel, THE DEATH OF GROO, also published by Marvel.

And best of all, Sergio is as enjoyable in person as his book is to read. Be sure to welcome him back to DFF and congratulate him on his Harvey nomination for the Special Award For Humor! - Craig Miller

NEAL BARRETT JR.

Throughout my life, all the guys I ever met who were named Neal were named "Neil". But this Barrett guy has to do everthing differently, including spelling his name. Even his writing is often hard to categorize. Some of his work has been non-fiction. Some has been advertising. Some of it, like the ALDAIR series, has been science fiction. Part of his work has been short fiction and part has been novels. He has even been nominated for awards.

He was a runner-up for the Golden Spur this year for his short story, "Winter on the Belle Forsche" in THE NEW FRONTIER anthology edited by Joe R. Lansdale. THROUGH DARKEST AMERICA, one of his novels published a few years ago, was a most disturbing look at a possible future. Its sequel, DAWN'S UNCERTAIN LIGHT, continued the story, and we're hoping to hear soon that some discerning publisher is ready to publish the third volume. His newest novel is due out this fall from Ziesing and is called THE HEREAFTER GANG. - Becky Matthews

Mike Benton

MIKE BENTON

Mike is a comics historian and expert who authored COMIC BOOK COLLECTING FOR FUN AND PROFIT, and, most recently, the richly illustrated history volume, THE COMIC BOOK IN AMERICA. Mike is also co-owner of Custom Comic Services, the nation's largest publisher of educational comic books. Be sure to catch his dazzling slide show on Friday afternoon!

DAN BERGER

Another one of those crazy TEENAGE MUTANT NINJA TURTLE staff artists! Look for him at the MIRAGE table in the Publishers Hall.

STEVE BISSETTE

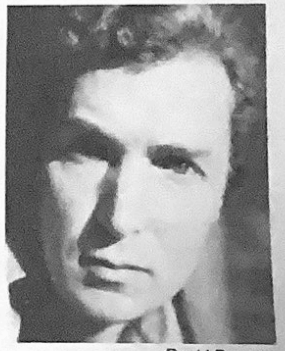
Steve Bissette's version of the Swamp Thing was one of the most hideous, horrific creations to ever amble through a comic book page. The wart-like tubers that grew out of his fetid body always struck me as particularly horrendous and when one of the human characters would pluck one of those tubers and bite into it and the syrupy vegetable juice would run from the corners of their mouth, it would just nearly turn my stomach. Yet while Bissette drew the strip with John Totleben's help, the Swamp Thing was always oddly compelling and one had little choice but to look--to endure the horror or to revel in the horror according to one's pleasure--with the sure knowledge that past the horror one must glimpse that cruel, peculiar beauty that always goes hand in hand with the grossest of horror. While this creature, who was a mass of twisted vegetation, an earthy walking labyrinthe, a human-shaped ecological parody of man, could be horrifying, it could also be quite beautiful. This late twentieth century expression of the old Romantic notion of Nature as allegory is an unmatched symbol for the ecological age --and will, I expect, continue unrivaled despite our new found ecological consciousness. In any event, Bissette has left the beast behind him and now continues the horror in his own book TABOO (nominated for the Harvey Award for Best Anthology)--in which he still, now and then, finds a way to express horror as beauty and beauty as horror. - Mark David Dietz

DAVID BOSWELL

Say, who does this Boswell guy think he is, huh? Says he doesn't read or even like most comics. He says he'd rather be makin' films! Why, I heard one time when a fan compared his work to R. Crumb, Boswell claimed he didn't know who Crumb was! Why that bum...if he was here right now, I'd haul off and...er...hold on a second. I'm afraid I've let Mr. Boswell's comic character, Reid Fleming (World's Toughest Milkman) take over my thoughts for a second! Sorry about that --maybe I should start over...

The man behind that man of milk, Reid Fleming, is Canadian cartoonist David Boswell. Mr. Boswell is a family man, and through his various service-related jobs (like delivering pizzas and installing cable tv), he found his inspiration for that two-fisted milkman with the square-shaped nose. David's earliest work saw print in the Georgia Straight, the legendary Vancouver underground newspaper. Currently, his book appears at odd intervals from Eclipse Comics, and if you shop around, you might still be able to find Heartbreak Comics reprinting some older strips.

While it may be true that David Boswell's true love is the cinema, he sure is one heckuva good cartoonist. As Reid would say, "Tell your friends". We need more comics like this. - Dave Tosh



David Boswell

Chester Brown

CHESTER BROWN

Chey|¿ÃÕ„Âently doing some of the most challenging work in comics in his series, YUMMY FUR, which features tales that run the gamut from anthropomorphic animals to sex and sadism, from saints and sinners to a straight forward adaptation of the Gospel According to St. Mark. Chester's work is so idiosyncratic that it can only seem to make sense if we accept that it represents an independently developed set of symbolic revelation. That is to say, if we see it as a personal mythology such as that that W.B. Yeats worked out in great detail in order to provide a personal reference point for mythologizing modern life.

Interestingly, we do not need to know the whys or hows or the specific meaning behind each symbolic element to be able to appreciate the artistic product. With Yeats, the truly arcane relationships between hunchback and cat and moon can all be reinvented by the reader and the poem remain just as powerful. Likewise, in Brown's ED THE HAPPY CLOWN, we need not know how the different broken or dismembered hands and arms and legs specifically interrelate; we only need know that they do; and for that we can provide our own reason or seek our own pattern, as we humans are wont to do. Or, to choose a more specific example, we need not be told how or why Josie became a ghost, only that she did and that this relates somehow to her love for Chet, to her sex with Chet, to her womanhood, to her redemptive power or to any of a number of other symbolic relationships that seem to close on Josie. In the end it is our reading that gives these personal myths their power--and accordingly it is more than just reading, but also rereading, making connections, remaining true to the book, to the vision, to ourselves as readers, to the converging traditions of comics and literature and to Brown as an artist. Fortunately, with an artist of Brown's genius, such efforts cannot help but prove enlightening and fruitful.

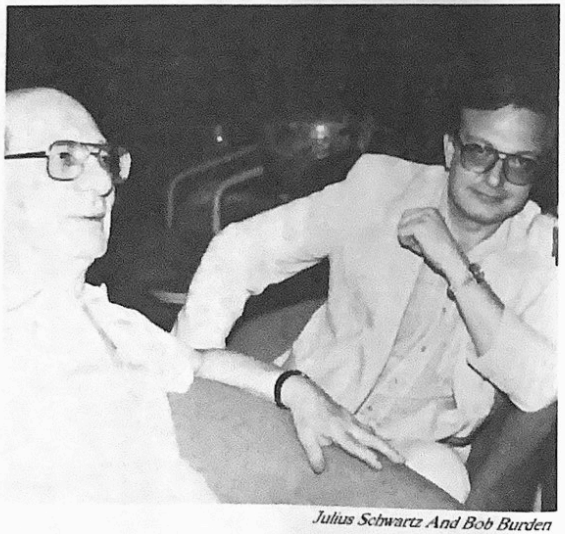
YUMMY FUR has earned Chester his second Harvey Award nomination. - Mark David Dietz

BOB BURDEN

Once again it's time to welcome that gentleman from Atlanta, Bob Burden, back to Dallas. Bob is, of course, the writer/artist/creator of that wonderfully bizarre comic character, FLAMING CARROT (which has earned him another Harvey Award nomination!). And what a wild comic it is--if you haven't seen a copy lately, you'd be doing yourself a favor by tracking down the recently published (by Dark Horse Comics) issue #24, which features a funny text piece by Bob, chronicling the early days of his strip.

If there's one thing about Bob that I personally don't like, it's that he seems to collect the same kind of oddball, esoteric comic books (old ones, that is) that I do. Every convention I've seen him at, he's got a stack of great off-the-wall old titles that I somehow passed over in the dealer's room. And he probably picked 'em up for peanuts, too!

Fair warning, Bob --if you beat me out again this year, I'm gonna toss a stink-bomb at you! - Dave Tosh



Julius Schwartz And Bob Burden

KURT BUSIEK

Kurt Busiek's comic career has developed in three progressive stages.

During stage one, Kurt was a freelance comics writer. His work turned up in POWERMAN/IRONFIST, RED TORNADO, THE LEGEND OF WONDER WOMAN, and the JUSTICE LEAGUE OF AMERICA. This was in the early to mid-eighties.

Then there was stage two, three years during which Kurt was a SF literary agent for the Scott Meredith Agency. He also found time to write THE LIBERTY PROJECT for Eclipse Comics, but be careful not to confuse this period in any way with stage one.

Then there is stage three, that is, the "present," as many would call it. Kurt is the editor of OPEN SPACE, Marvel Comics anthology series in which prominent science fiction writers create brand new works for the comics medium.

STEVEN BUTLER

Steven Butler is from Lucedale, Mississippi. He received his Bachelor of Arts degree from the University of Southern Mississippi in 1988. Steven's biggest influences are Jack Kirby, George Perez, Mike Zeck, Wally Wood and Frank Frazetta. Steven's comic credits are as follows: inker of CAT & MOUSE #s 1 & 2, and penciller of the SILVERSTORM mini-series, both from Aircel. His current projects are: regular penciller on First Comics' BADGER, and an upcoming mini-series, from Adventure Comics, called KREY. Aside from these assignments, Steven is the Art Director of Silverline, a comic book packager.

MITCH BYRD

Mitch Byrd is from Ocean Springs, Mississippi. Mitch served his country faithfully in the military for four years, including some time in Germany. He now is a senior at the University of Southern Mississippi, majoring in Art. Mitch's influences include Frank Frazetta, Ron Cobb, Richard Corben, John Boorman, and Brian DePalma. Mitch has done illustration work for Iron Crown Enterprises, and is currently the regular penciller for CAT & MOUSE from Aircel, and the penciller for MISS FURY, an upcoming mini-series from Eternity.

TODD CAMP

The sense of history that informs Todd Camp's work is downright alarming--rather like that which has enabled Bill Waterston (in CALVIN & HOBBES) to restore the values of illustration and storytelling to the lobotomized newspaper comic-strip form, or that which has enabled Robert Crumb (as a musician) to find valid new applications for a long-neglected tradition of string-band music. With a few years yet to go until his tenth-anniversary high school reunion, Camp already has managed sufficient accomplishments to make most recently minted Bachelor of Journalism hot-shots look like dilettantes by comparison.

This condition could have something to do with Camp's view of journalism as a field embracing a fuller range of communication than cold print and Just the Facts. (Too much reportage, after all, is merely a bombardment of fact, at the sacrifice of truth or even plain honesty.) Camp's best reporting while an undergraduate at Texas Christian University came in his daily Campus Underground comic strip, razzing the chaotic fatuosity and petty corruption that are part and parcel of college life.

I met Camp during this Campus Underground phase at TCU during the latter 1980s. He was on the point of channeling his reporting skills into an amateur-filmmaking venture, which would comment trenchantly on his college experiences in a context of an abiding fascination with horror movies. The debut feature, CARNAGE HALL, proved at once to be a vulgarian's delight, a concise encyclopedia of the diverse "types" who populate practically any asylum of higher learning, and --here's that sense of history-- a melange of genre references. And yes, there are sequels and follow-throughs.

More respectably, Camp has settled into a graphics-design gig with the Fort Worth Star-Telegram --conveniently down the hall from my office-- and established himself meanwhile as co-publisher of the music magazine LONE STAR BEAT. Among other collaborations, Camp and I have a comics adaptation of the fantasy film CARNIVAL OF SOULS in development. - Michael H. Price

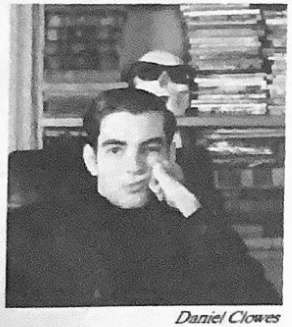
LIL. STEWART CARL

If you catch Carl yawning at the convention, remember that she just returned two weeks ago from a two-week trip to England and Scotland and she may still be suffering from jet lag. In addition to her other novels, SAZABEL, SHADOW DANCER,THE WINTER KING, and WINGS OF POWER, she has two novels due out in the next year or so. ASHES TO ASHES is due out from Charter/Diamond this December and is supposed to be a romantic suspense novel in the tradition of Barbara Michaels. The sequel, COLD IN THE CLAY, is due out in August 1991. - Becky Matthews

Lillian Stewart Carl

DANIEL CLOWES

In some ways the cancellation of LLOYD LLEWELLYN may have been the best thing that could have happened to multiple-Harvey-Award nominee Dan Clowes, if only because as good as LLOYD LLEWELLYN was, EIGHTBALL, Dan's newest book, is even better. The same oddball humor is still at work, but Dan seems to have followed the undercurrent of paranoia that he had found in the fifties stylings of LLOYD into a blacker, more desperate terrain. "Like a Velvet Glove Cast in Iron" is a comic-noir sampling of pure fifties paranoia, a surreal nightmare world that carries Dan into deeper waters than the comic LLOYD LLEWELYN could have ever taken him. Meanwhile, the satire of "Yound Dan Pussey" is sharper and more personal than anything in LLOYD. Clowe's sense of design is also improved. His characters form the still center of his sharply cut, angular modernist images; detail is added only to capture the eye, to force the reader to look at images he might otherwise be inclined to move on past, to produce a sort of odd, frenetic pacing that is appropriate to the material. EIGHTBALL is the work of a mature and important comic artist; it may well be one of the dozen best books being produced today. As such it is certainly a welcome addition to the growing and maturing world of modern comics. - Mark David Dietz



Daniel Clowes

Scott Cupp

SCOTT A. CUPP

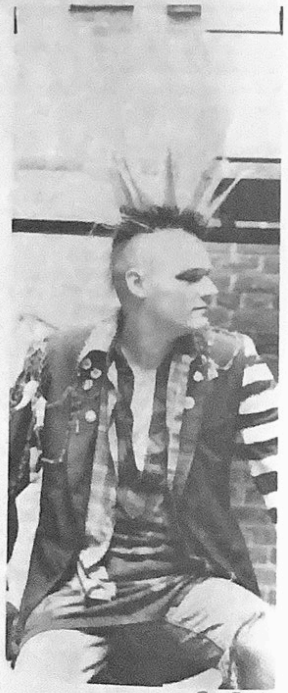
Scott A. Cupp has spent years rubbing elbows with a motley assortment of writers, artists, and friends. It is rumored that Lew Shiner once asked Cupp if he would just say "Hi" instead of sneaking up from behind and buffing his elbow. Scott is supposed to have replied, "Urk...Uh... Um..." Verbal abilities aside, he has written some fine short stories. Gardner Dozois gave honorable mentions to two in the seventh annual "Year's Best Science Fiction" collection -- "13 Days of Glory" (from RAZORED SADDLES) and "Jimmy And Me And The Nigger Man" (from THE NEW FRONTIER). His newest story will be in OBSESSIONS, a collection from Dark Harvest due out in December. - Becky Matthews

DON DALEY

If you are a PUNISHER fan trying to fight the autograph lines to ask Marvel artists/DFF guests like Jim Lee or Jim Starlin what is going to happen in the Punisher's future, you might want to save yourself some time and just go straight to the horse's mouth...Mr. Daley, that is. Don is the editor of ALL of the Marvel PUNISHER titles, as well as all of the NAM books. Chances are he can probably fill your ears full of some other interesting Marvel news and gossip while you've got him. Look for him at (where else?) the Marvel booth.

GUY DAVIS

One of the most exciting natural talents to enter the comics field in recent years, Davis' writing and illustrating of the Harvey-nominated BAKER STREET is testimony to his popularity with his peers in the industry. A comics professional since 1985, his work on a fifteen issue run of THE REALM (published by Arrow Comics) was critically acclaimed. His fascination for '...all things Victorian' and his innate grasp of Victorian architecture are readily seen throughout the pages of BAKER STREET. Sure to make his mark in the field, a glance at Caliber Press' BAKER STREET will show with great clarity just why Guy is one of the field's truly outstanding young talents. - Mac Yeloow



Guy Davis

CATHARINE CROOK & L. SPRAGUE DE CAMP

Lyon Sprague and Catharine De Camp, separately and together, have written enough for ten writers. Married for over fifty years, they have written science fiction, fantasy, biographies, and even, in Catharine's case, a couple of books on managing money.

Sprague's long association with Conan The Barbarian began in 1951 when he first read Conan stories, and continued through the 60's and 70's when he edited (with Lyn Carter) the Conan mass market paperbacks published by Lancer Books. (He even wrote the novelization of the screenplay for the Conan movie which came out in 1982.) In 1976, the World Science Fiction Convention hailed Sprague as the Grand Master for Life Achievement, and in 1978, he was awarded the Grand Master Nebula by the Science Fiction Writers of America. Not bad for an aeronautical engineer, huh?

Together, they recently donated the L. Sprague and Catharine Crook De Camp Literary Archive to The University of Texas at Austin. It is now a permanent addition to U.T.'s Harry Random Humanities Research Center, and, aside from its historical and literary importance, it literally weighted one ton upon its arrival at the university.

Jointly, they have written (without the aid of a word-processor) a number of books ranging from DARK VALLEY DESTINY, the definitive biography of Robert E. Howard, to SPIRITS, STARS AND SPELLS, a history of magic. They also jointly did an anthology TALES BEYOND TIME and a novel, THE STONES OF NOMURU.

They recently moved from Pennsylvania to Texas so they could reduce the amount of time they needed to devote to yard work. Don't you know they're grateful for air conditioning?! -- Becky Matthews

MARK DAVID DIETZ

After the free tour of planet earth our military provides its minions, Mark Dietz' body settled down in Dallas, in the structured world of management training, but his mind is still cycling. He feeds his acquired taste for cosmopolitan literature and criticism, and his appetite for self-education shows only minor signs of jet-lag. In his intellectual carburetor, a rich mixture of Edmund Wilson, T.S. Eliot, and curiosa from the history of comics ferments into poetic heat. From self-published mini-comics, he has advanced an effective and unique style that now commands respect from national publishers. As a panel moderator, Mark certainly brings an urbane sensibility to every Dallas convention. He is a fellow of keen taste and thorough digestion. - Kenneth Smith

CAROLE NELSON DOUGLAS

Carole Nelson Douglas' twentieth novel and first mystery, GOOD NIGHT, MR. HOLMES, comes out in hardcover from St. Martin's Press/ Tor Books in October. This is the first of two novels about Irene Adler, the American opera singer who was the only woman to outwit Sherlock Holmes.

Out this summer are CRYSTAL NIGHTS and CRYSTAL DAYS, a quartet of adventure/romances in two paperbacks from Bantam. The books feature a fantasy element in the narrator, Midnight Louie, who will reappear in a mystery series under development.

Carole Nelson Douglas

SAM DOUGLAS

Sam Douglas, artist, actor-singer, ex-Director of Exhibitions for the Minnesota Museum of Art, has been knee-deep in kaleidoscopes for the last year or so. In '89-'90, his unique, acrylic-fabricated kaleidoscopes were featured in galleries and exhibitions from Washington, D.C., to California.

He's now added spinner models to the upright mini-skyscrapers (including Empire State, Citicorp and Chrysler buildings), rocket ships and ray guns he's noted for. A "Star-Bridge" model with an internal core was the hit of the Brewster Society annual meeting of kaleidoscope artists and collectors in Louisville, KY, in late April.

Last fall his Ronald Raygun SDI Model 1 was one of 80 pieces by thirty-some artists accepted for the prestigious 17th Annual Toys Designed by Artists competition and exhibition sponsored by the Arkansas Art Center, Little Rock.

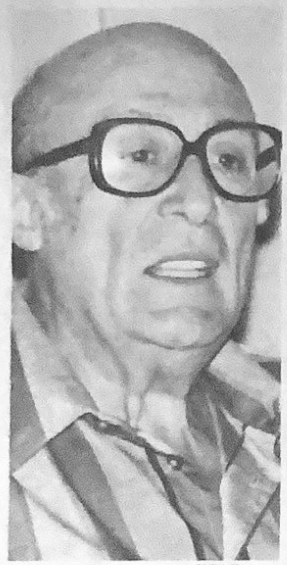
His work has won awards at Texas science fiction conventions art shows, including AggieCon, and a Best 3-D Award at the November Fantasy Fair.

CYNDI DROLET

Cyndi Drolet's stories have been published in DOMAINS OF DARKNESS, of which "Beginnings" is the latest, and Marion Zimmer Bradley's FANTASY MAGAZINE, with "Night Bound" the most recent. She has also developed a four-issue comic book series tentatively titled PULSE.

BEN DUNN

San Antonio-based writer/artist Ben Dunn has worked on so many projects in the past few years that it's hard to keep up with him. He has pencilled CAPTAIN HARLOCK, written and pencilled NINJA HIGH SCHOOL, and published his own MANGAZINE (Antarctic Press). Recently, he created MIGHTY TINY, a mini-series comic, and he's been doing animation storyboards for DIC and Marvel Productions.



Will Eisner

WILL EISNER

Kitchen Sink has published yet another collection of Spirit stories. This one is entitled SPIRIT CASEBOOK. It contains eighteen seven-page stories--126 pages--the merest fraction of Will Eisner's output over the years. But these stories, that of which appeared between 1946 and 1950, are a distillation of all that made the Spirit one of the greatest strips and Eisner one of the cornerstones of this industry. To say that these stories are classic seems almost to do them a disservice, to prematurely embalm them. The film-noir atmosphere, the femme-fatales, the constant references to post-war life--none of these serve to deaden the impact of these tales. They are quite as alive today as they were forty years ago. The light humor in such stories as "Two Lives" and "The Story of Gerhard Shnobble" cannot keep us from finding the small but significant people that are at the heart of Eisner's best character sketches, and here are some of his best. Here is Wild Rice and P'Gell (who tells us her tale is not "for little boys") and Mr. Worm and Reynard, the Fox, and Sand Saref and Quadrant J. Stet. Quite possibly the most beautiful story ever to appear in a comic book is the last story in this book --"Satin." In it, the Spirit finds himself on an island in the Caribbean with his old flame Satin and her daughter Hildie and her new husband Kurt, who is accused of a foul murder. Appropriately, a hurricane strikes the island just as the emotions and turbulent human action of the story reach their climax. The child, Hildie, is lost and the adults go off in search of her on "an island besieged by a monstrous storm...three miniature figures...shouting a child's name into the crazy wind." Eisner's Japanese brush created some of its most beautiful, delicate and poignant lines in delineating both the physical and emotional storm of that scene. The actual plot, which in seven pages could only ever be cursory, is probably irrelevant--the impact of the images and the concise, telling prose and the characters that are inevitably true and human--perhaps all too human--is what really matters here. Eisner found post war America in an emotional turmoil--and instinctively and insightfully be painted that turmoil. And he has continued that vision into the present; his recent tales of the city and tenement life are a continuation of the same raw theme played out for us by the one comic book artist who has the integrity and genius to portray it for us. But all in all, his is little more than the art of finding, observing and presenting human life from the small to the heroic, from the mock grandiose to the tiny but not insignificant, from caricature and fantasy to naturalism and reality. A small art, perhaps, but one for which our greatest writers of this century have sought to lay claim--and among them I would not hesitate to put Will Eisner, cartoonist. - Mark David Dietz

BRAD ELLIOTT

One of the Southwest's, indeed the nation's most knowledgeable Comics Historians. Brad will be moderating many of the panel discussions throughout the DFF.

STEVE ERWIN

Local artist Steve Erwin first came to prominence when he took over art chores on the "computer-art" comic book, SHATTER, published by First Comics. Steve's major work to date includes DC's CHECKMATE, which Steve has drawn since the premiere issue, and, recently, three issues of NEW TITANS.

DANNY FINGEROTH

Danny is the editor of Marvel Comics' CLOAK AND DAGGER, MOON KNIGHT, ALPHA FLIGHT, and CADDILACS AND DINOSAURS. He also wrote the upcoming AVENGERS graphic novel, DEATHTRAP.

JOHN FISCHNER

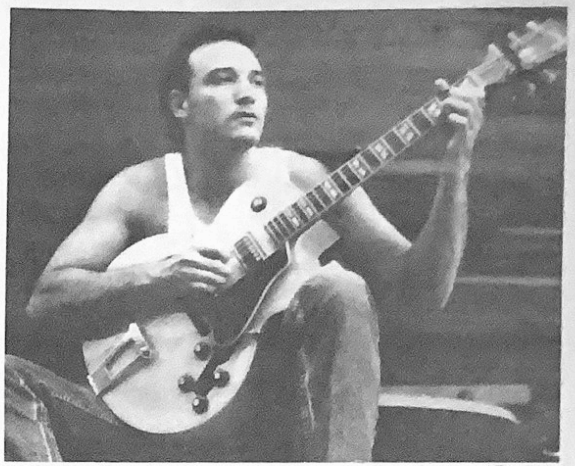
By age six, most of us become fixated as oral, anal, or genital personalities. John Fischner became digital. They still do it by hand down at the carwash, but John has gone them one better; poking, prodding, extruding, this boy can turn pureed goo into hair-raising primal glop faster than some people can do a nasal exploratory. Sculptor of the prehistoric and chthonic, filmmaker and SFX-man, John is forever cranking these beasties out. Buy one, take it home-- it'll feed itself.

[Note: Be sure to ask John about the new statues he has shipped to museums in Utah and Japan, and the new life-sized statue that went to a gallery in Washington.] - Kenneth Smith

Brad Foster

BRAD FOSTER

Brad W. Foster's work is unbelievably detailed. Go to his dealers table and look for yourself. He recently received the Chelsey Award from ASFA for his owl drawing (available at the dealers table). His talent, inherited from his mother, has been mixed with a weird mixture of love of tiny lines, SF, sex, and robots. The winner of not one, not two, but three hugo awards, his work has appeared in publications across the world. His own publishing company, Jabberwocky Graphix, publishes prints and mini-books celebrating his own (admittedly bizarre) sense of humor. He is the official artist for both the Houston Charity Cat Show and The Houston Mutt Show and was the creator of MECHTHINGS. - Becky Matthews



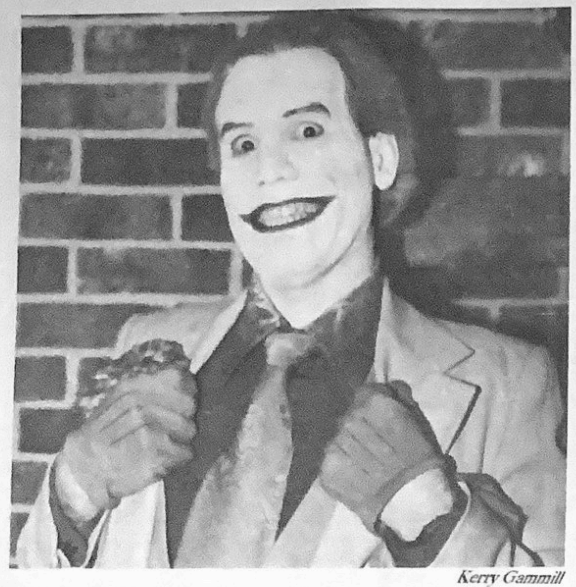
Josh Alan Friedman

JOSH ALAN FRIEDMAN

Josh collaborates with his brother Drew on those hilariously tacky strips that satirize American pop culture icons. The strips have been collected and reprinted in several editions of ANY SIMILARITY TO PERSONS LIVING OR DEAD IS PURELY COINCIDENTAL.

Josh also wrote TALES OF TIMES SQUARE and his new book, WARTS AND ALL, will come out in October through Viking.

Mr. Friedman is also known in Dallas as Deep Ellum's JOSH ALAN, the popular, critically acclaimed and all that jazz guitarist. A new album on the Four Dots label, MUSICIANS LEAD COMPLICATED LIVES..., will be out this fall and he will perform live at halftime during the Masquerade at the DFF.



Kerry Gammill

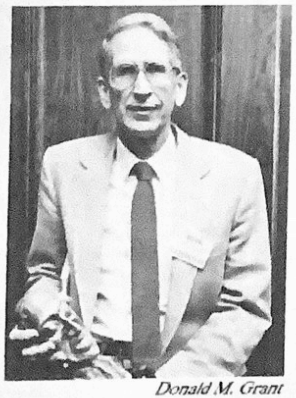
KERRY GAMMILL

A treasured Texas resource on a par with popular music's Delbert McClinton and the cinema's Gene Autry, Kerry Gammill has spent the past decade cinching his place, carefully and deliberately--but inexorably--as one of the industry's more eminent heroic storytellers. By self-admission a slow worker (his pencilled comics pages often are as detailed as a Virgil Finlay scratchboard), Gammill has advanced most recently to the plum assignment of SUPERMAN at DC Comics. A devotee of that watershed feature since his childhood during the 1960s, Gammill has justified his participation in the Man of Steel myth by infusing it with the enthusiasm the stories once waked in him. The Gammill version seethes with controlled force, a feral quality tempered with intellect and compassion. Gammill may well be the most right artist for the character since Wayne Boring--whose Superman seemed a thank-God-he's-on-our-side sort--in that he understands the power beneath the colorful trappings. For that matter, where the late Mr. Boring's casual grasp of anatomy required no little suspension of disbelief, the Gammill physiques possess real-world proportions and perspectives.

The inventory of prior Gammill works includes SPIDER MAN, INDIANA JONES, THE X-MEN, THE FANTASTIC FOUR, TEEN TITANS, CONAN, and STAR WARS, to cite only several--is sufficiently well known to permit the gloss-over treatment here. His most recent effort debuts at the present Dallas Fantasy Fair. It is an off-the-wall collaboration with Marvel Comics' Bob Layton (a comparatively new resident of Texas), done as a cover for the current issue of CLASS ACTS, the weekly kid-magazine insert of the Fort Worth Star-Telegram. The Gammill-Layton original, along with its hand-colored reproduction master, will be among works available at the DFF's American Cancer Society Auction. - Michael H. Price

SATORU FUJII

Satoru Fujii is the Editor of VIZ Comics, whose titles NAUSICAA OF THE VALLEY WIND and CRYING FREEMAN are both nominated for the Harvey Award for Best Foreign Reprint.



Donald M. Grant

NEIL GAIMAN

DFF is proud to host one of the best new writers in comics, Neil Gaiman, another British writer making waves in the American comics scene. He first came to prominence in 1987 with the publication of VIOLENT CASES. However, distribution was spotty. Those who were fortunate enough to pick it up saw a masterful collaboration with then unknown Dave McKean. Praise came from such luminaries as Clive Barker, Alan Moore, and Bill Sienkiewicz.

In 1988, Neil again teamed up with McKean, this time on DC's BLACK ORCHID, a beautiful 3-issue mini-series. Now, everyone knew who this talented writer was. The following year, Neil began the eerie SANDMAN series for DC, for which he has received a Harvey Award nomination. In addition, he has written SIGNAL TO NOISE and, for Catalan's BREAKTHROUGH anthology, "Vier Mauern" (both with McKean).

Neil is certainly one to follow in the years ahead. - Craig Miller

ROBERT GIBSON

Writer of Eternity Comics' CAPTAIN HARLOCK, and also regular fixture around the ANTARCTIC PRESS offices.

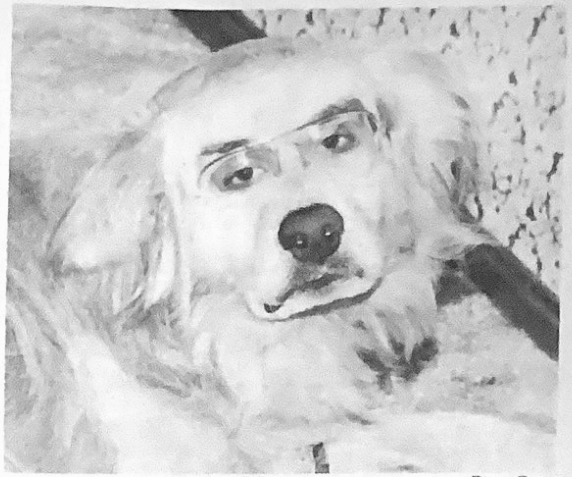
DONALD GRANT

Donald M. Grant commenced his career as a publisher of select writings in the outre forty-five years ago with a volume called RHODE ISLAND ON LOVECRAFT. More than 100 editions later--and marking the 100th anniversary of H.P. Lovecraft's birth--comes the Grant limited edition of the Lovecraft novel AT THE MOUNTAINS OF MADNESS. The volume is expected to debut at the Dallas Fantasy Fair.

Grant, an alumnus of Rhode Island State College (now the University of R.I.), spent much of 1946 stationed with the Army at Fort Bliss, while on furlough from which he visited Fort Worth to acquire complete sets of such treasured genre pulps as WEIRD TALES and ASTOUNDING STORIES. Obviously, one needn't have the material between hard covers in order to appreciate it, but Grant demonstrated reasonably early in the game (much as August Wm. Derleth, the Wisconsin writer-become-publisher, had done beginning in 1939 with the Arkham House imprint) that the dignity of permanent binding goes well with a bracing dark fantasy.

Grant's imprint claims such worthy authors as the tormented West Texan Robert E. Howard, the short-story master Joseph Payne Brennan (who died at 71 in January, shortly before the arrival of his THE ADVENTURES OF LUCIUS LEFFING in a Grant edition), and the prolific Stephen King (whose No. 3 DARK TOWER book is due next year from Grant). Grant's own writings include TALBOT MUNDY, MESSENGER OF DESTINY, ACT OF PROVIDENCE (with Jos. P. Brennan), and 333: A SCIENCE-FANTASY BIBLIOGRAPHY (with Joseph H. Crawford, Jr., and James J. Donahue). His accolades include four presentations of the Howard Award from the World Fantasy Convention, the First Fandom Hall of Fame Award, and the Balrog Award. - Michael H. Price

Jim Starlin And Diana Graziunas



Doug Gray

DOUG GRAY

Doug Gray's EYE OF MONGOMBO has been described as being like "Indiana Jones" as done by Tex Avery, with Donald Duck as the star. Well, I couldn't agree more...this is the funniest "adventure" comic to come along in quite awhile. It's fast paced, well drawn, and full of funny little touches that'll grab you when you least expect it.

I feel like I know Doug already. He seems to be another one of those cartoonists suffering from what I call the "R. Crumb Syndrome"--he constantly draws himself into his comics. I've noticed a few other well-known comic characters popping up from time to time. Which ones, you might well ask? Well, grab yourself a bag of Nutter Butter cookies and a few issues of THE EYE OF MONGOMBO and find 'em on your own! - Dave Tosh

DIANA GRAZIUNAS

Diana is the co-author of AMONG MADMEN, with her husband and noted comic book writer/artist Jim Starlin. Let's all welcome Diana to her first Dallas Fantasy Fair!

TODD & MIKE Investigate the DALLAS FANTASY FAIR

HEY, KIDS! WELCOME TO CLASS ACTS' FIRST-EVER—

—AND MAYBE LAST-EVER—

hmpf! AS I WAS SAYING—WELCOME TO CLASS ACTS' FIRST-EVER "LIVE" AND REMOTE COVERAGE OF THE DALLAS FANTASY FAIR!

WE'RE ABOUT TO LEAP HEAD-FIRST INTO THE SOUTHWEST'S BIGGEST COMICS CONVENTION, WITH 200 BIG-DEAL CELEBRITIES, GAMING ROOMS, JAPANESE ANIMATION, MORE FUNNYBOOKS THAN YOU'VE EVER SEEN IN ONE PLACE, AND—.

—JUST TELL 'EM THE TIME, MIKE.— DON'T BUILD 'EM THE CLOCK!

WHAT TH'—?

WATCH THE DRESS, CREEP!

WHERE TO FIRST?

HEY!

well... I'VE BEEN LOOKING FOR SOME BACK ISSUES OF "BATMAN vs. THE PROWLER"—! LET'S CHECK OUT...

POST NO BILLS

OVERPRICED GOODIES

...THE DEALERS' ROOM!

MAN, THIS PLACE HAS EVERYTHING— COMICS, MOVIE POSTERS, CARTOON VIDEOS, DINOSAURS, TRADING CARDS, MODEL KITS...

hey— DID WE PAY TO GET IN HERE?

hey! DID YOU GUYS PAY TO GET IN HERE?

I THOUGHT YOU TOOK CARE OF THAT!

well! LET'S MOVE ON, SHALL WE? TO THE...

...GAMING ROOM! FOR ALL YOU ROLE-PLAYING READERS, HERE'S YOUR CHANCE TO BECOME A VALIANT FIGHTER, A POWERFUL WIZARD, OR A SNEAKY THIEF!

YOU'LL FACE ANY NUMBER OF GRIM ENEMIES— FIRE-BREATHING DRAGONS, WICKED DEMONS— EVEN YOUR OWN gasp! FELLOW PLAYERS!

PLEASE NO WAGERS

DADDY NEEDS A NEW CAMPAIGN!

I'M GONNA CALL SECURITY!

SWIPE!

AHH!

GROUP!

I NEVER COULD GET THE HANG OF THOSE 20-SIDED DICE, MYSELF!

I GAVE UP AFTER THE "MONSTER MANUAL" HIT VOLUME No. 12.

NO SMOKING

NO DRINKS

ONLY DICE-SPRAY

ROOM!

JAPANESE ANIMATION SCREENING ROOM

TWIN PEAKS

A REALLY GREAT CUP OF COFFEE!

EEEEK!

HEY! CUT THAT OUT!

DOWN IN FRONT!

GET OUT OF HERE!

GET LOST!

SAY, I GAVE UP ON JAPANESE ANIMATION WITH "SPEED RACER"— BUT STILL, FANS PACK INTO THIS SPECIAL SCREENING ROOM WITH EACH NEW FANTASY FAIR!

SEMINARS ARE ANOTHER FASCINATING PART OF THE DALLAS FANTASY FAIR!

*JERKS!

WHERE'S THE GAMING ROOM?

THIS ONE SOUNDS INTERESTING: "The Wit and Wisdom of Nancy & Sluggo"—!

GET 'EM, MELVIN!

HERE'S YOUR CHANCE TO HEAR COMICS PROS DRONE ON ABOUT GRIPPING TOPICS— FROM BREAKING INTO THE BUSINESS, TO GETTING OUT ALIVE!

SQUARE KNOT?

hey— WHATEVER BECAME OF AUNT FRITZI, ANYWAY? huh? huh?

gosh! LOOK AT THE TIME!

I'LL SAY! Hey— WE'VE GOT A DEADLINE TO MEET—!

IN

OUT

Well, KIDS— HASN'T THIS BEEN FUN? AND EDUCATIONAL, TO BOOT!

WE'LL SEE YOU IN THE FUNNY PAPERS!

ANYBODY SEEN MY CAR KEYS?!?

TODD CAMP & MIKE PRICE / COPR. © 1990

From CLASS ACTS, Fort Worth Star-Telegram, July 10th, 1990

Gary Groth at last year's HARVEY AWARDS

RICK GRIMES

Rick Grimes captures the oozing, reeking, reeling torture of his characters' lives with a thin, wavering penline. It's almost as if Rick had laid onionskin paper over his own unconscious and begun tracing, only to have it slide away from the pen nib and skew the emerging emotions.

If it weren't for the simple square borders he piles this lunacy up in, he'd probably be a headlining cartoonist in RAW or some similar new wave art rag. Instead, he is a key player in the Spiderbaby Graphix master plan, providing TABOO with occasional tales while preparing for them a full-length title with the working name of GOOZLE KOMMIX.

I mean who knows WHAT to expect from Rick Grimes? His "Puz Fundles" cavorted around the back pages of Rick Veitch's THE ONE. In a sense, it was far more subversive to even see this Grimes work in a Marvel/Epic title than it was to catalog the atrocities rife in Veitch's superhero satire.

Add to that Rick's work in the underground comics arena, where his efforts as a writer/artist appeared in DR. WIRTHAM's COMIX & STORIES, and you have someone with a lot of bases covered.

It's just a matter of time before he scores. -- Bob Allen

GARY GROTH

In 1977 Gary Groth founded the COMICS JOURNAL and by degrees upgraded it into the premiere organ of news, analysis, and criticism of the comics medium. Unstintingly controversial, the journal has raised adult-scale issues of responsibility in a world readily dismissable as juvenile. The JOURNAL has been a vociferous advocate of creator's rights against the glaciers of corporate mammon, and a champion of quality, intelligience and justice in a field of dreck. A growing diversity of high-quality publications from Fantagraphics has proved that comics can indeed be subtler and more civilized than our major conglomerates have any designs of making them. LOVE AND ROCKETS, the collected works of Robert Crumb, Ralph Steadman, Jules Feiffer, as well as reprints of great work from generations past, have all set steeper standards of relevance and acuity in a generally narcoleptic decade. Forthcoming in the near future: a line of quality erotica, and of course more of the incisive social criticism that has characterized ITCHY PLANET and GRAPHIC STORY MONTHLY. - Kenneth Smith

Doug Hazlewood

DAVID HARGIS

OK, so you finally tracked down that copy of ACTION #3 you've been wanting for your collection for the last thirty years. Only thing, though--it's a little soiled, with a creased cover and the name "Raymond" written in ink across the logo. Whatcha gonna do? Who ya gonna call?

Why, you call on Mr. David Hargis, of course. This man can work wonders restoring old comics ravaged by the hands of time and uncaring past owners. Check out his presentation and you'll see for yourself. And with some old comics climbing in value in the better conditions, isn't it worth keeping those rare treasures in the best possible condition? - Dave Tosh

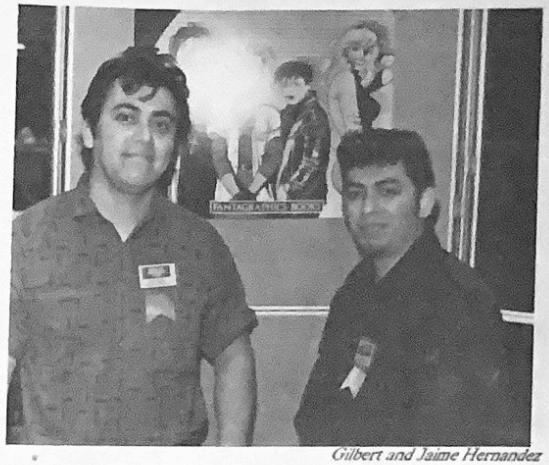
DOUG HAZLEWOOD

Long a fan favorite via his contributions to many, many fanzines over the years (including the COMICS JOURNAL), Doug's current role as the inker to the highly successful ANIMALMAN (published by DC) gives hope to the legions of comics fans who've envisioned themselves having the same 'dream come true'. Truly 'one of us', Doug's distinctive inking style has made his name a popular one in the comics' field today. We're delighted to have Doug with us, and look forward to his increasing visibility and popularity in the field. - Paul McSpadden

MARC HEMPEL

A Harvey Award nominee this year, Hempel's GREGORY, from Piranha Press received a well-deserved plethora of both popular and critical praise. Hempel's output during the past several years, including MARS (First Comics), BLOOD OF DRACULA (Apple Comics), JOHNNY QUEST (COMICO), and the ADVENTURES OF BARON MUNCHAUSEN (NOW Comics), have made him a fan favorite throughout the country.

Currently working on DC's BREATHLESS with frequent collaborator Mark Wheatley, we're delighted to have Marc with us for this summer's DFF. - Paul McSpadden



Gilbert and Jaime Hernandez

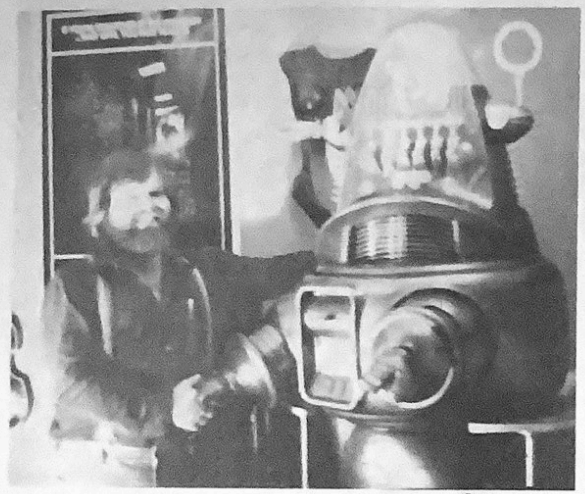
GILBERT HERNANDEZ

When Gilbert Hernandez first started in LOVE AND ROCKETS he seemed to want to capture everything in his stories--fantasy, naturalism, humor of every sort, monsters and heroes and tales of epic proportions--a sort of encyclopedia of past traditions and modern life and future concerns. He has since narrowed his focus. He sets most of his stories in Palomar, the little village south of the border that is peopled with some of the most curious characters that have ever appeared in the comics. Those parts of his stories that are not set in Palomar seem inevitably to lead back to Palomar--as if the world were a great labyrinth and Palomar were its center, its heart, its soul. In the end he seems to have found the truest encyclopedia of them all. For all its uniqueness, Palomar is, as it must be, as the geographies of a Hardy or a Faulkner must be, the very world itself. And into this world, this truest of all encyclopedias, Gilbert spins his stories, explores the lives of his characters, great and small, and discovers that curious modern irony, that only in examining the minute, the small, the commonplace, the accidental, the insignificant, can one hope to find the grand and great, the truly epic. This grand epic of Palomar. This epic called LOVE AND ROCKETS. - Mark David Dietz

JAIME HERNANDEZ

It is strange what connections our memories will make. The French novelist Marcel Proust wrote a novel of over a million words searching for the meaning behind an involuntary memory of the subtle taste of a cake soaked in tea. For the better part of this past evening, I have returned through my memory to 1981, reliving where and who I was when I first read Jaime's stories in LOVE AND ROCKETS #1. I have recreated the room I lived in --the BOQ on Geissen Kaserne in Germany, an old World War II barracks-- and the music that played on the turntable, Eddie Cochran and Gene Vincent, because I was discovering rockabilly that year --and the furniture, a sickly burnt orange sofa and an arm chair that didn't match. I also remembered how I had to check under my car and under the car seat each morning for bombs. And I remember sitting in my BOQ room, feeling the cold air from the German winter outside and reading Jaime's stories about Maggie and Hopey and Penny and Izzy--and most especially Maggie who was for me the most romantic character I had discovered in the comics since I had stopped reading about Veronica and Betty.

But one story stood out. It provided the memory that, like Proust's tea soaked cake, served for me as the catalyst for these all too vivid evocations of the past. Entitled "How to Kill A", it is a pantomime tale about, and supposedly by, Isabel "Izzy" Reubens and it is the first of Jaime's works of pure personal mythology wherein symbols, images and words take on a depth of personal meaning while remaining extraordinarily communicative. They possess a mythology that allows each reader to reinvent the thing for himself. And so the story provides for me thoughts, memories, images and such the like of which Jaime could never imagine. That is its power. That is Jaime's genius. - Mark David Dietz



Shane Johnson

KENNETH HUEY

Currently Ken is a regular contributor to COMMIES FROM MARS, an underground comic published at irregular intervals by LAST GASP.

ADAM HUGHES

Although a fairly new artistic talent, Adam's rise to fame, as evidenced by this year's Harvey nomination for best penciller, has been exceedingly quick. Just two years ago, Adventure comics published the first issue of DEATH HAWK, featuring beautiful artwork by Adam, and it was immediately evident that his style, apparently influenced by Neal Adams and Alan Davis, was amazingly mature for such a young artist. After working on Apple's BLOOD OF DRACULA for several issues, Adam landed his first major assignment, working with Mike Barr on MAZE AGENCY, following the aforementioned Davis. Adam also has drawn an ELEMENTALS fill-in issue and several covers for Innovation's LEGENDS OF THE STARGAZERS, which were later published as a portfolio.

Of course, Adam is primarily known for his amazing work on JUSTICE LEAGUE, which he has drawn almost continuously since #31. And be sure to check out his entry for the AMAZING HEROES SWIMSUIT SPECIAL #1.

It is quite an honor for DFF to have as one of its guests this exciting new talent! - Craig Miller

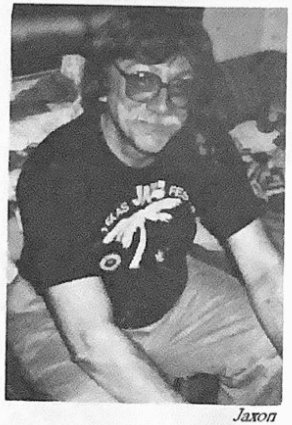
JACK JACKSON (JAXON)

The Indians knew the secret of the Spaniards. When the missionaries said that they worshiped a dead god--the Indians knew better. When they saw the crucifix, they knew. it was not the dead god that the Spaniards worshiped. No, it was silver. The same silver that their living god, the great cosmic slug, exuded. But, that was not the sole SECRET OF SAN SABA, for the secrets of a place are many and complex. And some there are that are still unknown because they are guarded so well by the Bultos, the spirits or ghosts of the southwest.

Jack Jackson's SECRET OF SAN SABA from Kitchen Sink Press tells the story of the peoples of 18th century Texas and of silver and gods and lust and greed. No other writer could capture the combined sense of history and mythology with the same passion and wit and genius that Jack brings to this story. It is yet another masterpiece from the same artist who brought us LOS TEJANOS and COMANCHEE MOON (and let us not forget GOD NOSE). Keep an eye out for future work from Jack in the new Classics Illustrated line. - Mark David Dietz

JEFF JOHANNIGMAN

Jeff Johannigman is a producer for Origin Systems, the publisher of ULTIMA, BAD BLOOD, SPACE ROGUE, KNIGHTS OF LEGEND, AUTODUEL and several other award-winning computer games. He is responsible for managing the development of Origin's games from initial concept through final product. Before joining Origin, Jeff wrote several games of his own (including the infamous G.I. JOE computer game), worked for Electronic Arts, and founded a software company. In addition to his work, Jeff loves comic books, cats, animation, Star Trek (Classic, New, Diet, and Caffeine-free), his wife, Stephanie, and son, Alex (not necessarily in that order).



Jaxon

SHANE JOHNSON

Shane is always a lot of fun to talk to at the DFFs. Virtually nobody, and we mean NOBODY, knows more trivia and information on the making of science fiction/fantasy films of the 1950s, 60s, and 70s that Shane. His books, MR. SCOTT'S GUIDE TO ENTERPRISE and WORLDS OF THE FEDERATION, have become staples in the libraries of STAR TREK fans 'round the world.

Be sure and catch Shane's slide show, EVERYTHING YOU ALWAYS WANTED TO KNOW ABOUT STAR TREK BUT WERE AFRAID TO ASK, on Saturday, and again on Sunday if you like. His infamous 3-D Extravaganza slide show will return at the NEXT DFF.

MALCOLM JONES III

Malcolm Jones III is part of the mystique and mystery of DC's THE QUESTION. His inks are the most vital part of this ambiguous entry in DC's struggling bid for adult readership. (As of this writing, THE QUESTION's frequency has been cut back.)

To give Malcolm that much credit, you have to know something about the penciller he works with. When Denys Cowan began his career several years ago, he had put together a style that meticulously combined the talents of Gil Kane and Neal Adams. This was the basis of the long-shelved and finally published BLACK PANTHER mini-series from Marvel, and it was so ultra realistic that, at best, all an inker had to do was go over the exact pencil lines Cowan had laid down.

Of course, it's a little tough to be ultra realistic about a character that has no face when he goes into action. And that's precisely why Malcolm Jones contributes so much to THE QUESTION. For a host of issues now, Malcolm has splattered and scratched out a gritty Hub City for THE QUESTION and assorted other guest-stars prone to elbowing villains in the kisser.

In a way, Malcolm is to Denys' evolving style what Frank Miller was to David Mazzucelli during the latter's run on DAREDEVIL.

And they say lightning doesn't strike twice. - Bob Allen

R.A. JONES

A few years ago, a great old pulp writer--one of the fabled million-words-a-year boys--was tending to his windowbox garden on the 20th floor of a major-city high rise when he experienced a sudden attack of vertigo, tumbled out the window, and plunged to his death below. It was, of course, a tragic thing, but it was an unusual thing as well. Because, as it turned out, a young comic book reviewer named R.A. Jones happened to be passing by on his way to a Kelly Nichols double feature. Through a process not yet explainable by science, the soul of the old fictioneer passed into the body of the young man--sort of like that mystical deal that happened to Barbara Hershey on the set of LAST SUMMER a few years ago, when the spirit of a seagull entered her body and she went around calling herself Barbara Hershey Seagull until she stopped getting jobs.

R.A. Jones didn't change his name. But he suddenly found himself with a burning lust to write for comic books, the contemporary equivalent of the pulps. And so he did. After an ill-fated stint as editor for a publisher who was not terribly interested in paying his artists and writers, R.A. found a happy home at Malibu Graphics, where he quickly became a shining star.

These days, R.A.'s hotcha title SCIMIDAR is one of the biggest success stories in independent comics, a creator-owned title that's racking up significant, and ever-increasing, sales numbers. Add in DARKWOLF, WHITE DEVIL, SINDBAD, MERLIN, PISTOLERO, and Lord knows what else, and you'll conclude it's a good thing that old pulp writer is still kicking around inside R.A. After all, R.A. Jones is doing the work of at least two writers.

Now you know why. - Jerome Severs

MIKE KENNEDY

Mike Kennedy is the creator/writer/artist of CHUCK THE BARBARIAN and CADAVVERA. He really hasn't told us what he's been up to since his visit to last July's DFF, so why not hunt him down in the artists alley and find out?

KATHARINE ELISKA KIMBRIEL

Katharine Eliska Kimbriel's first novel, FIRE SANCTUARY, was sold to two publishers before it actually made it to the bookstore shelves several years ago. It garnered her a John W. Campbell Award nomination. Her second novel was FIRES OF NUALA, which was actually sort of a prequel to FIRE SANCTUARY. Her next novel, set ten years after FIRES OF NUALA, is due out from Questar around Christmas and is entitled HIDDEN FIRES. Kimbriel also has a story due out in the next BLOOD OF TEN CHIEFS anthology and has just sold a novelette to the MAGAZINE OF FANTASY AND SCIENCE FICTION. - Becky Matthews

Katharine Eliska Kimbriel

DENIS KITCHEN

From humble beginnings as cartoonist, Kitchen has made himself into a household name. The many fine titles and series of Kitchen Sink Publishers are widely distributed and respected, and its works are indeed one of the few lines to endure the volatile 'sixties and establish itself as a potent alternative press.

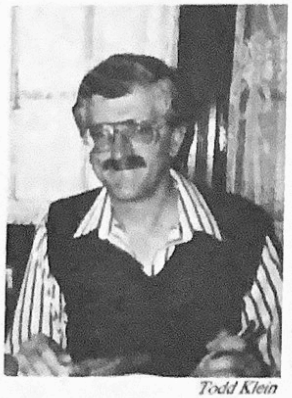
BAREFOOTZ, SHANGRI-LA, BIJOU, MOM'S, BIZARRE SEX and SNARF are graphic reminders of Dionysian days. OMAHA THE CAT DANCER, KINGS IN DISGUISE, and other solid productions are evidence of the quality he continues to represent in the comics world. CADILLACS AND DINOSAURS, a collection of Mark Schultz' XENOZOIC stories, is another recent appearance. Kitchen Sink provides archival services as well, reissuing in permanent form the masterworks of Eisner, Caniff, Kurtzman, and Al Capp.

Kitchen's barb is (in spite of his own genial self) as waspish as ever; his press has been active in legal defenses against censorious attorneys general and other concentrations of prudery. Widely respected as a man of scruple and (Godfrey Daniel!) a publisher without venality, Denis brings grace to any convention. - Kenneth Smith

Harvey Kurtzman

TODD KLEIN

A student at both New York's School of Visual Arts and the Kansas City Art Institute, Todd made his mark outside the comics industry for several years before deciding to return to his lifelong love as a career. Hired by DC Comics as a Production Assistant in 1977, he worked with the company for 10 years, the last five as an Assistant Production Manager. On the job training by John Workman and others led to his current highly-successful freelance career as a letterer. Although receiving critical and popular acclaim for his writing of THE OMEGA MEN (DC) and a series of "Tales of the Green Lantern Corps" back-up stories for the same company, he now concentrates on lettering and logo design. While continuing to do much of his work for DC, he's done dozens of the industry's most noticeable logos for Marvel, Fantagraphics, Dark Horse, Archie, TSR and others. Currently lettering ROGER RABBIT for Disney and STARSTRUCK for Dark Horse, as well as occasional Marvel fill-ins, Klein is one of the industry's busiest professionals. His HARVEY nomination for his work on DC's SANDMAN underscores the respect he commands from his fellow professionals. - Ray Clarke



Todd Klein

STEVE KRUEGER

BROID is Steve Krueger's first professional job as an inker. His collaboration with Tim Eldred, writer and penciller of BROID, has worked well and they plan to continue with a new mini-series called CHASER PLATOON, along with BROID Book Two. Steve has published his own work, under the name Visualeyes Studio, which includes 3 issues of AEGRISOMNIA, 3 issues of ROBBER BEAR RON, and a mini-comic called THIS OLD MAN. Steve has just finished an anthropomorphic portfolio called THE SWORDS OF BABYLON.

HARVEY KURTZMAN

A blazer of trails in a time when cultural trailblazing was the least of American priorities, Harvey Kurtzman spent the 1950s re-inventing the popular mentality with the simplest of tools.

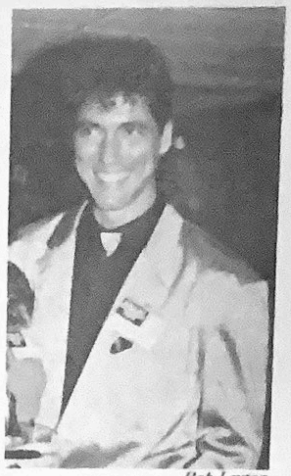
If Kurtzman's choice of tool--the dime funnybook--was simple, though, he managed courageously to complicate his approach to it by crafting comics such as nobody had yet seen. His E. C. Comics companion titles, TWO-FISTED TALES and FRONTLINE COMBAT, are such a far cry from the commonplace gung-hokum of war comics as to constitute a bridge from the early 20th century pacifist writings of Jean Bart and Erich Maria Remarque to the grassroots upheavals that helped force an end to U.S. involvement in Vietnam. Kurtzman in this arena anticipated the film artist Oliver Stone's PLATOON (1986) and BORN ON THE FOURTH OF JULY (1989) by better than a generation.

In the realm of humor, Kurtzman exhibited the uncommom moxie to strike while the irony was hot, with the E. C. title MAD as his vehicle. The book under Kurtzman represented a sustained assault on the soulless insipidities of Eisenhower-era America, and spread viruslike to influence every aspect of popular media. His subsequent works--HELP!, TRUMP and HUMBUG, THE JUNGLE BOOK, and even the comparatively less observant features for Playboy magazine--demonstrate a constancy of purpose seldom matched in any narrative medium and unequalled in comics.

Scarcely anything written, drawn, or edited by Harvey Kurtzman can be regarded today as merely nostalgic in appeal. His recent years' participation in major republication projects has marked Kurtzman as one who--never having hacked or sought a line of lesser resistance--can believe in his work sufficiently to want it kept circulating. - Michael H. Price

TERRY LABAN

Terry LaBan has been nominated for this year's New Talent Harvey Award. His UNSUPERVISED EXISTENCE first appeared as a self-published mini-comic. Terry's work is personal in all the right ways, loose and direct, funny and true in the traditions of the great observers of life and mores in America who have had greater success in the world of comic strips than in comic books. The characters of UNSUPERVISED EXISTENCE are human in ways that the supposed realists of mainstream comics could never manage. There is a wonderful one-page strip that ends the second issue where a young man is told that his ancestors are looking over his shoulder--he pictures a literal horde of tiny ancestors piled upon his shoulder. This existence may be unsupervised, but it is not without a strong, affectionate awareness of the many traditions that preceded it. - Mark David Dietz



Bob Layton

BOB LAYTON

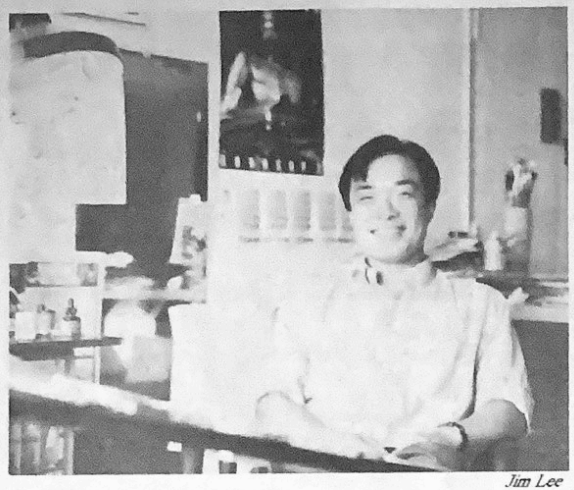
Bob is best know to most fans for his outstanding decade of work on popular Marvel Comic titles like SPIDER-MAN, HERCULES, the ATLANTIS ATTACKS series, and most notably IRON MAN. Bob is now a freelancer doing quite a bit of the production, design and illustration for Jim Shooter's VALIANT COMICS line.

Bob has recently moved into the area (Fort Worth, to be exact) from Colorado, and I'll bet when the summer starts getting REALLY hot, he might wish he hadn't!

DARRIN LEBLANC

Darrin LeBlanc is attending the Dallas Fantasy Fair for the fourth consecutive year. At past shows he sold his original line of air-brushed fantasy t-shirts. And no matter his "wears," he has attracted on-lookers eager to observe and learn from his proficient air-brush technique. This year Darrin is branching out by proudly introducing his first self-published mini-comic book. Fish-Head Comics number one not only features drawings by Darrin and a guest artist or two, but also stars the sword wielding STICK-MAN THE BARBARIAN in his first farcical adventures.

Terry LaBan



Jim Lee

STEVE LAVINGNE

One of Mirage Comics TEENAGE MUTANT NINJA TURTLES crew, Steve designs a lot of the packaging that keeps the turtles selling all those oodles and oodles of comics and toys....as if they really needed any help!

JIM LEE

Jim's comic work began quietly several years ago, working on books like ALPHA FLIGHT, SOLO AVENGERS and CLASSIC X-MEN. When he was given the PUNISHER WAR JOURNAL assignment, however, his talent began blossoming at an ever-increasing rate. Within just a few issues (he began the series with the first issue), nobody could doubt that Jim was one of the best pencillers currently working in comics. In fact, the Punisher-Wolverine storyline from issues 5 & 6 has already been republished as a trade paperback.

Having already done a couple of fill-in issues, Jim will soon become the regular penciller on X-MEN. If you've seen his previous issues, you know what a treat you're in for!

Jim has also contributed work for MARVEL COMICS PRESENTS, ST. GEORGE, WHAT THE. CRITICAL MASS, and DAREDEVIL ANNUAL. He has been nominated by this year's Harvey Awards for Best New Talent. Be sure to congratulate him on that honor! - Craig Miller

Richard Lupoff

GLENN LORD

Known throughout the sf world as the executor of the Robert E. Howard estate, it has been largely through Lord's keen stewardship and loving care that the works of Howard have reached the hands of millions of grateful readers. Together with publisher Donald Grant and writer Sprague DeCamp (both DFF guests this year), the phenomenal success of Conan and the other creations of REH is due in large part to these three gentlemen. A quiet man who makes few convention appearances, we're delighted that Glenn has elected to attend this summer's DFF.

We look forward to this rare opportunity to discuss the works of one of pulp's greatest creators. - Paul McSpadden

RICHARD LUPOFF

Richard Lupoff grew up on popular media, became a science fiction fan in his teens, and practically created comics fandom a dacade later. His own first book, EDGAR RICE BURROUGHS: MASTER OF ADVENTURE, was published in 1965, and the first of his books on comics, ALL IN COLOR FOR A DIME, appeared in 1971.

THE COMIC BOOK KILLER novel spanned several genres when it was published several years ago, complete with its own comic book!

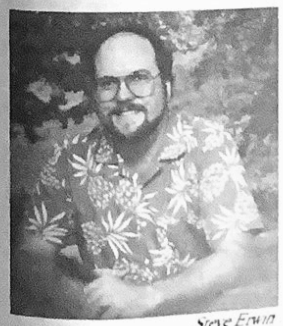
He had a story in Harlan Ellison's AGAIN DANGEROUS VISONS, edited WHAT IF, volumes I and II, and was nominated for a Nebula for SWORD OF THE DEMON. He also wrote SACRED LOCOMOTIVE FLIES and SPACE WAR BLUES, among others. His short story, "12:01 PM" has been filmed for presentation on PBS - Becky Matthews

ROLAND MANN

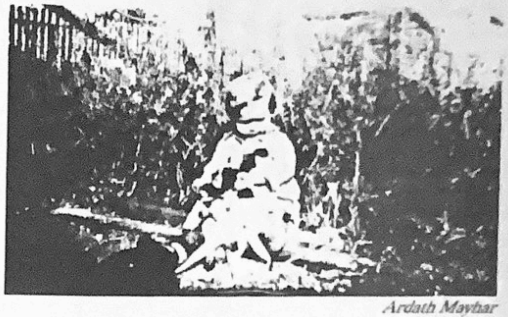
Roland Mann is from Brandon, Mississippi. He received his Bachelor of Science degree in English from the University of Southern Mississippi in 1988. Roland's biggest influences are Stan Lee, Steve Englehart, Roger Stern, Isaac Asimov, and H.G. Wells. Civil War history is a favorite hobby. Roland has written a comic-adaptation of the movie SHE-DEVILS ON WHEELS which has yet to be released by Malibu Graphics. Roland is currently writing CAT & MOUSE from Aircel, MISS FURY, a mini-series from Eternity, and KREY, a mini-series from Adventure Comics. Roland now resides in Petal, Mississippi.

ARDATH MAYHAR

Ardath Mayhar is the most prolific guest at the DFF. In just a few short years (10, Ardath?), she has published an ungodly number of novels ranging from juveniles to science fiction to fantasy. She has just signed a contract with Bantam for four historical westerns, with the first due out in late 1991. She has short stories in the most recent issues of WEIRD TALES, AMAZING and PANDORA, as well as a narrative poem in ELDRITCH TALES. Her last two novels published were MONKEY STATION, a paperback from TSR, and A PLACE OF SILVER SILENCE from Walker & Co. - Becky Matthews



Steve Erwin



Ardath Mayhar

MIKE MIGNOLA

Like DFF guest Jim Lee, Mike is also a former ALPHA FLIGHT penciller, and also like Jim, Mike's preeminence in the industry didn't come until he had left. (Hmmm, what is it about that book, anyway?) Actually, Mike's work had been seen for years in the late COMIC READER magazine, and his first work for Marvel was inking MASTER OF KUNG FU just before it bit the dust.

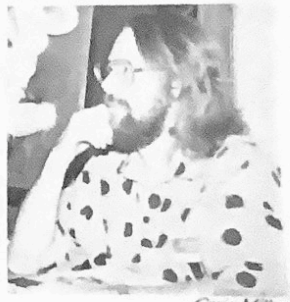
But nothing Mike had done prepared readers for his brilliant work on ROCKET RACCOON in 1985. Ever since, he has been recognized as an amazingly imaginative artist with a unique style that stands over and above the generic, cookie-cutter drawing appearing in most comics today. Mike's work on WORLD OF KRYPTON in 1988 revealed his brilliant control of layout and design. And his fill-in issue of SUPERMAN put the previous Byrne issues to shame.

Also in 1988, Mike worked on the deluxe COSMIC ODYSSEY mini-series (scripted by DFF guest Jim Starlin). Mike also provided the covers to the much-talked-about "Death in the Family" issues of Batman. Recently, Mike returned to Batman with GOTHAM BY GASLIGHT, an excellent book for which he has received a Harvey nomination, inked by DFF guest Craig Russell.

Mike's work has also appeared in a number of other titles. Especially worth checking out would be CHRONICLES OF CORUM (First Comics), DC's PHANTOM STRANGER (also inked by Russell), and the Marvel Graphic Novel "Triumph and Torment" (starring Dr. Doom and Dr. Strange). - Craig Miller

CRAIG MILLER

Local illustrator/cartoonist Craig Miller is a regional favorite with a growing cult following. He is, of course, the writer/artist behind the long-running RENEGADE RABBIT. He has contributed work to other local and near-by publishers, like Antarctic Press and my own small-press imprint, Slice o' Life Press. He's been a welcome guest at many previous Dallas Fantasy Fairs, and we're glad to have him back again. - Dave Tosh



Craig Miller

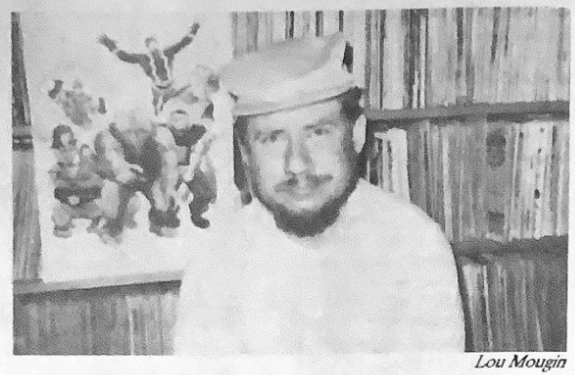
JOHN MORRISON

John is a wild and crazy guy. But then, you have to be crazy to be a glass sculptor and that's what John does best. His lighted, free-standing sculptures are beautiful works of art, as are his mirrors and paperweights. His work has been shown in the Coos Art Museum special exhibition of science fiction art and literature. He was also chosen to create an award sculpture, the "Michaelson Award," to honor the first woman on the moon, the original sculpture to be housed in the Smithsonian Air and Space Museum.

John says he "lucked out" and won the 1988 Chesley Award (presented by ASFA) in the 3-D category. His "Spiramid" won Best Sculptural at a recent Dallas Glass Directions Art Show and his "Core" won Sculptural Best of Show.

LOU MOUGIN

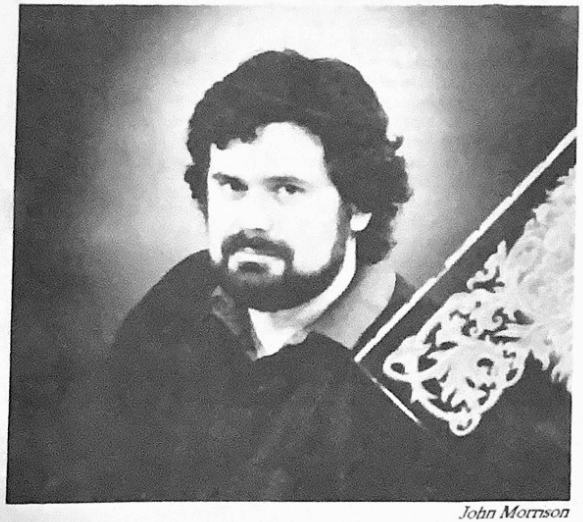
Lou Mougin is a comic indexer. He has also sold three stories to Eclipse Comics, and has two stories, "Swordsman" and "Inhumans", at Marvel Comics.



Lou Mougin

DEAN MULLANEY

As publisher of ECLIPSE COMICS, Mullaney has developed a comics company whose very name is considered to be synonomous to quality by many in the field. Pioneering creator-owned projects since 1978's SABRE, Dean has helped launch many of comics most respected and popular works over the past several years. Many current and past DFF guests, including Will Eisner, Craig Russell and David Boswell, have teamed with Eclipse to produce popular and critically acclaimed works. A longtime friend of the DFF, few guests are as appreciated as Dean Mullaney. With future projects including such diverse publications as the first complete reprint of THE YELLOW KID and Japan's LOST CONTINENT, and current ASSASSINATION COLLECTOR CARDS (illustrated by DFF guest Bill Sienkiewicz), it's easy to see why Eclipse is at the top of the comics industry. - Paul McSpadden



John Morrison

MARTIN NODELL

Since childhood one of my favorite characters has always been the Green Lantern. At first my only taste of the character was with the more science fiction oriented re-make that Julie Schwartz and Gil Kane gave us in the sixties and the character of the seventies that Denny O'Neil and Neal Adams insisted on making "relevant," whatever that means. While the new Green Lantern was streamlined, color coordinated, logical and even relevant, the older Green Lantern was colorful, a little sloppy, bold and brash and even a little more mythical in proportion. He wore a purple cape with green lining and a red buccaneer shirt with a lantern emblazoned on its front. Green tights, red boots, a domino mask and, of course, the green power ring rounded out the ensemble.

Martin Nodell, a twenty-five year old cartoonist, created the character in 1940 for ALL-AMERICAN. With the help of writer Bill Finger, he fleshed out his Superman meets Aladdin saga and created one of the sturdiest myths in the history of the comics. Let's let Martin and Bill finish the story. From the pages of an early ALL-AMERICAN: "Alan Scott suddenly dons his strange raiment...A ring of peculiar design touches an old lamp...a great flare of light...A tremendous, powerful force seems to pass from the lamp into the costumed figure..." Green Lantern speaks: "...And I shall shed my light over dark evil, for the dark things cannot stand the light...the light of THE GREEN LANTERN!" - Mark David Dietz

STEVE OLIFF

He works with computers. Not often that you hear about colorists, who tend to operate at the mercy of whatever new paper stock or foreign printing press their publishers have lined up for them. But Steve is staying afloat rather nicely, using whatever technology is needed to bring color to what has for years been strictly a black and white world--namely, the world of Japanese manga.

Steve is in charge of taking the apocalyptic epic AKIRA from it's wash and zip-a-tone origins to a more chromatic existence at Marvel's Epic comics branch. It looks tricky; the tendency is to let the original tones weigh down and darken the new color scheme, but Steve battles to keep the vibrancy alive.

So, when Neo-Tokyo blows up real good, you know who to thank. - Bob Allen

Steve Oliff

Butch Patrick and Woof Woof

TOM ORZECHOWSKI

A grizzled, 15-year veteran of the mutant deadline wars, Tom has lettered thousands of pages of X-MEN, EXCALIBUR, and NEW MUTANTS (and their annuals), and written for CLASSIC X-MEN. In his free time, Tom is Creative Director at Studio Proteus, for whom he's done lettering and art retouch on DOMINION, NAUSICAA, and WHAT'S MICHAEL. The Inkpot Award recipient resides in San Francisco.

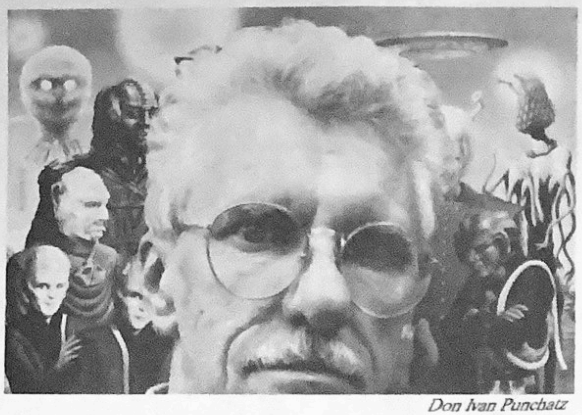
SAM PARSONS

Originally raised in both Houston, Texas, and La Pointe, Wisconsin, Sam is now a Californian, living in sight of the Pacific Ocean. The son of professional artists and teachers, Sam was raised in an environment of creative challenge. Fellow HARVEY nominee Steve Oliff ushered him into the field, where the strong support of Dean Mullaney and Cat Yronwode from Eclipse Comics, and of Four-Winds' Tim Truman were instrumental in the sharpening of Sam's talents. Now one of the field's most in-demand colorists, his work on DC's HAWKWORLD led to this year's HARVEY nomination. Respected throughout the field for his work on books such as Eclipse's SCOUT and MIRACLEMAN, this is Sam's first trip to the DFF. We're delighted at his presence, and look forward to seeing him in the future. - Ed Howard

BUTCH PATRICK

What can we say? We know him. We love him. Hell, we all grew up with him! It's EDDIE MUNSTER in person, damn it! And we're thrilled to death to have him here at the DFF.

Butch is speaking on Friday and Saturday nights, but you can also catch him at various times throughout the day at his booth in the Dealers Room.



Don Ivan Punchatz

RICHARD PINI

As Founder/President/Editor of both WaRP Graphics and Father Tree Press, Richard is one of the early success stories of "Independent Publishing" (titled HOW I STARTED A SUCCESSFUL PUBLISHING COMPANY WITH $10,000 OF BORROWED MONEY). In addition to his achievements as a publisher, he has become a popular figure on the convention circuit, noted for his unique skills as a Master of Ceremonies and Art Auctioneer. His hobbies include motorcycling and collecting lawsuits, though our insurance for this Convention requires that he not be asked about the latter.

DOUG POTTER

From his juvenilia in the fanzines (WEIRD TALES and such), Doug Potter graduated to more professional titles (TRUMPET, NICKELODEON, PAPER CUTS) and commercial illustration (for SPACE GAMER, Metagaming, and others). The periodical Houston Entertainment cast such a merciless spotlight on his cartoons that he seemed to find it prudent to relocate abruptly to Austin. In that flatulent seat of government, trace-chemicals in the municipal booch supply evidently switched on some superb latent narrative genes. After a debut in DEATH RATTLE, Doug's acrid and affectionate stories of childhood-hell--DENIZENS OF DEEP CITY--continued to appear in their own comic. Recently (and regretfully) discontinued, DENIZENS was a pointed reminder to us all not to be nostalgic. Once-through-the-horror-house is enough. But the damage is done. Doug Potter will no longer pass for just another affable convention-goer. He is known now for his taproots into the morbid subculture of childish reality, the angst of the undersized. We look forward to something new from him. - Kenneth Smith

CARL POTTS

Carl Potts is the Editor of Marvel's Epic Comics line. He is the writer of PUNISHER WAR JOURNAL and SHADOWMASTERS, and the creator of ALIEN LEGION.

MICHAEL PRICE

If you've read the excellent FORGOTTEN HORRORS, a wonderfully in-depth survey of obscure '30s mystery-horror-adventure films, then you know Michael Price as a movie historian with and eye for detail and a passion for his subject.

If you've read the Fort Worth Star Telegram, you know Michael Price as one of the most perceptive film critics around, an analytical, entertaining writer who makes Rex Reed look like a staff member of The Nickle Shopper.

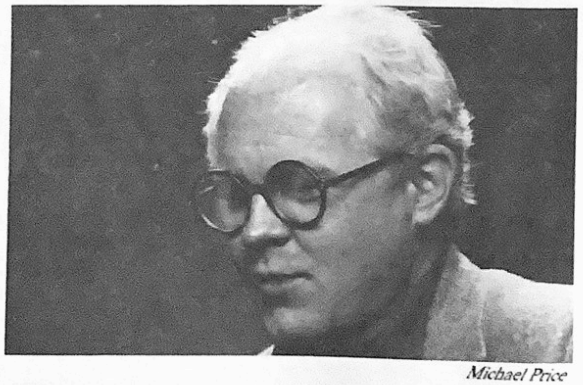
If you read Gordon Bailey's fine magazine Movies Then and Now, you know Michael Price as a skillful celebrity interviewer with the ability to steer his subjects into new and intriguing areas.

If you read comics, you know Michael Price as a creator of the Golden Age version of the Prowler, one of the few characters created in the past decade to truly capture the flavor of an era.

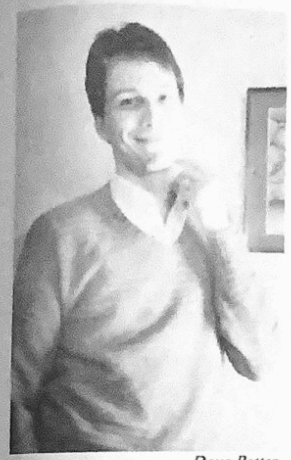
If you're a music fan, you may even know Michael Price as an ivory-tinkler of no small talent, whose experience includes leading the band for the Hip Pocket Theater production of R. Crumb Comix and singing and playing with the Diddy Wah Diddy aggregation.

Gosh if you're a fan of underground video, you might know Michael as an actor in both of the Todd Camp horror sendups, CARNAGE HALL and POST MORTEM: RETURN TO CARNAGE HALL.

I fear I'm belaboring the approach here, so I'll only add that if you haven't become aquainted with one or more of the creative talents of this 20th century renaissance man, it's high time you did. He's an amazing guy; count me as one of his fans. - John Wooley



Michael Price



Doug Potter

DON IVAN PUNCHATZ

Don Ivan Punchatz is one of the metroplex's best illustrators. His studio, The Sketch Pad, is responsible for god only knows how many covers and illustrations (Don certainly is too busy to count). He is currently working on covers for both Howard Waldrop's newest novel and Neal Barrett, Jr's. He is especially proud of the cover he did for AMERICA THE RAPED, a book by Gene Marine concerning the ecology. (It will be in an exhibit showcasing U.N. environmental concerns--ask about it.) He is also working on a cover for BOY'S LIFE magazine, illustrating an article by Asimov on travel in the future. - Becky Matthews

DAN RASPER

Editor of DC Comics' THE DEMON, SUICIDE SQUAD, FIRESTORM, as well as Associate Editor of BATMAN, DETECTIVE COMICS, and CAPTAIN ATOM.

GARY REED

Searching through the DFF archives, we're unable to find any previous guest with a Master's Degree in Biology, specializing in molecular genetics. Gary's background, however, is indicative of the new breed of comics professional--diverse backgrounds, combined with a high degree of talent--and his company, Caliber Press, reflects that combination of intelligence and talent. A former Detroit-area radio and television personality, Reed's teaching experience at Eastern Michigan University and business acumen (currently owns a chain of comics shops in Michigan) has been in large part responsible for the burgeoning success of Caliber Press. The co-creator and co-scripter of the first several issues of the HARVEY-nominated BAKER STREET, he's also plotted five issues of DEADWORLD, and is currently writing the popular MECHANOIDS title for Caliber Press. Representing one of the industry's hottest new companies, we're pleased that Gary has selected the DFF as his first southwest convention appearance. - Fred Ross

NINA ROMBERG

Nina Robmerg is one of the more prolific Fantasy Fair guests. She has written a basketful of historical romances under the Jane Archer pen name, including CAPTIVE DESIRES, HIDDEN PASSIONS, and SATAN AND SILVER. She also co-wrote CRIMSON KISSES and THE LAIR OF ANCIENT DREAMS with her husband, fellow Fantasy Fair guest, C. Dean Andersson. In 1989, Pinnacle published her novel THE SPIRIT STALKER, which is set in East Texas and is her first horror novel. - Becky Matthews

Nina Romberg

CRAIG RUSSELL

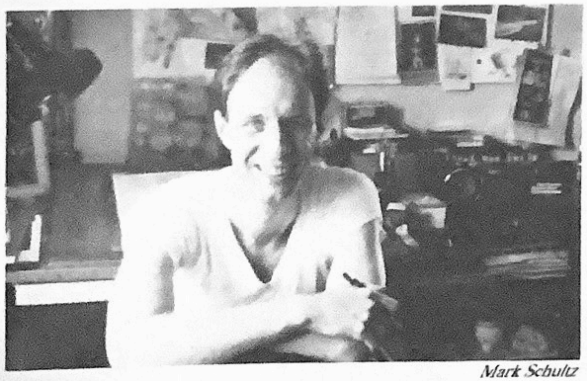
They say that the one thing you should never attempt is adapting a musical to comics. There is no certainty that half way through the book the reader will be tapping his foot and humming along. Nonetheless, P. Craig Russell has made quite a career of adapting operas to comics.

Russell was one of a number of young artists who in the mid-seventies brought an incredible eclecticism to the comics, a much needed breath of fresh air. His style was made up of a compendium of the divergent influences that were finding their way into comics: Art Nouveau, Japonnaise, photorealism, Ferman Romanticism, Mannerism, Classicism and so on. With his several adaptations of operas and some expansive experimental material, Russell's art achieved

the kind of sustained lyrical beauty that many of his contemporaries promised but seldom delivered. In Russell's hands dead images from art nouveau and a variety of romantic and fantastic sources came alive in ways they never did in the originals. His handling of the twisted, erotic themes of late Romanticism suggest that, perhaps as much as Wagner, Russell is conscious of the powers these myths hold for us today. In his adaptation of Oscar Wilde's SALOME, every winding, undulating line seems to breathe a worldly sexuality that, like a Beardsley print, revels in its own eroticism and provides an undercurrent of reality to what would otherwise be lost in facile fantasy. One of our finest artists, it is a pleasure to welcome him to the Dallas Fantasy Fair. - Mark David Dietz

PAUL RYAN

Paul Ryan serves as an AVENGERS artist in about as official a capacity as one could acheive. Not only is he the artist of THE AVENGERS, but he is the artist of WEST COAST AVENGERS, as well. Paul has also illustrated THE SQUADRON SUPREME and DP7. Let's all welcome Paul to his FIRST DFF!



Mark Schultz

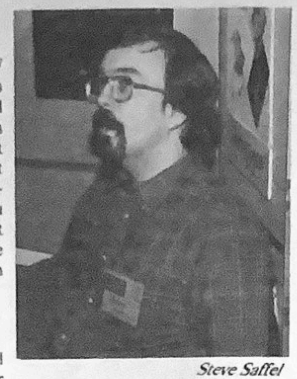
STEVE SAFFEL

A friend and supporter of the DFF for more than half a decade, Steve is the Promotions Manager for Marvel Comics. He's the guy who helps us line up many of our nifty-keen guest speakers. He's recently had his first comic book story published in MARVEL COMICS PRESENTS. If you want to know anything at all about upcoming Marvel Comics projects, be sure and stop by the Marvel booth and say hello to Steve.

DAVE SCHREINER

Hey, some people seem to have all the luck. Take Dave Schreiner, for example. His job as editor for Kitchen Sink involves working on great titles like KINGS IN DISGUISE, XENOZOIC TALES, MELODY (the story of a nude dancer - is this great or what?),THE SPIRIT, LI'L ABNER, on and on.

Anyone who's read Dave's essays in THE SPIRIT and other books knows that this man knows his comics. But come on. This job is too good to be real. Fess up, Dave - how much are you paying Denis Kitchen to let you work on all these great comics? Need any help? I can afford a few bucks worth!



Steve Saffel

MARK SCHULTZ

If Mark is not a household name among comic fans, it's certainly not for the lack of quality in his work. XENOZOIC TALES, published by Kitchen Sink, is absolutely one of the best science fiction work of Williamson, Wood, and Frazetta. XENOZOIC combines dinosaurs, automobiles, strong men, and beautiful women in an action-packed tale interwoven with enviromental concerns. And as if the book wasn't already excellent, each issue seems to keep getting better and better. XENOZOIC has earned Mark his Harvey Award nomination

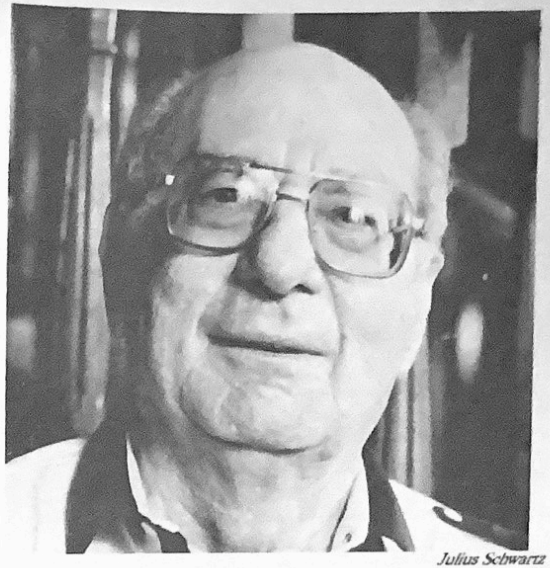
The story began in DEATH RATTLE 8, and in February 1987, its own book began. The early stories have been collected into a beautiful volume by Kitchen Sink. This is well worth getting particularly the signed hardcover edition. But you'd better hurry. Marvel will soon begin reprinting XENOZOIC in color, and that could very well create new demand for the more limited items.

Mark has also contributed a cover for KINGS IN DISGUISE and, a while back, inked a back-up story for SAVAGE SWORD OF CONAN. I can't remember the issue number for that, but from the way Mark talks about it, he'd probably prefer you did'nt see it anyway.

Mark, welcome back to DFF! -- Craig Miller

JULIUS SCHWARTZ

I finally caught on to silver age DCs when I was a junior in college and had begun working in a comic book store on Music Row in Nashville. I was coming off of that first blush with comics that we all know as the Marvel phase and I was looking for something a little more adult and Julie Schwartz's science fiction based comics characters fit the bill. I had only recently discovered the genius of Alex Toth and other great comics' artists like Carmine Infantino, Joe Kubert, and Gil Kane. Julie had the brilliance to combine these great artists with great science fiction writers like John Broome and Henry Kuttner. The books he created were cleanly drawn and meticulously paced with generally well thought out plots and premises. There was a sense of craftsmanship to them that differed strongly from the Marvel comics I had been reading. I don't want to put across the wrong idea here. There was nothing wrong with what Marvel was doing. In some ways they came closer to the mythopoeic promise that comic book fantasy holds. But they also could seem limiting for the very same reason. Like Bill Gaines' ECs, but in a very different way, Julie's books seemed to indicate that comics could provide more then they had yet delivered. So much has been said about how innovative the Marvel silver age was, but, in the most essential ways, Stan (and Steve and Jack!) took comics to their beginnings and did so brilliantly. It was Julie some dozen years earlier who had taken, I think, the more original path leading comics closer to the well crafted stories that are the heart of mainstream American fiction. Certainly Charles Biro had gone a similar path in the forties. But he ultimately had to give up super heroes to do it. Daredevil (the original, not the Marvel hero) became a walk-on in his own book and Crimebuster was never really a super hero. Julie's books were still super hero books. In fact, in 1956 it took some guts to try to rebuild a super hero line. The great age of caped crusaders had passed and it really did take a new type in science fiction (not unlike the science fiction of Joe Shuster, Superman's creator) and clean, well paced storytelling. All in all, it was quite a brilliant accomplishment. -- Mark David Dietz



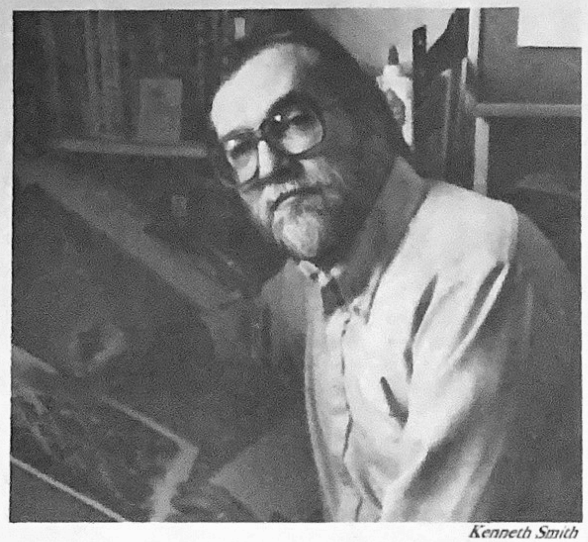
Julius Schwartz

LEWIS SHINER

FRONTERA was Shiner's first published novel. When it was published Shiner was suddenly no longer a witty fellow with an unequalled talent for telling grape gum jokes and for quick quips. He was a writer who had been nominated for both the Nebula and the Philip K. Dick awards. His next novel was DESERTED CITIES OF THE HEART, a refreshing science fiction novel which makes you want to refrain from sampling strange mushrooms growing on jungle paths.

THE TIME MASTERS Comic's issue #7 of 8 is just out and was co-written by Shiner and his long-time friend, fellow Fantasy Fair guest Bob Wayne. Shiner has also written stories in the WILD CARD anthologies edited by George R.R. Martin and the comic as well. His newest novel is SLAM from Doubleday. Ask him where it should be shelved in a bookstore--is it mainstream or is it Memorex? -- Becky Matthews

Lewis Shiner



Kenneth Smith

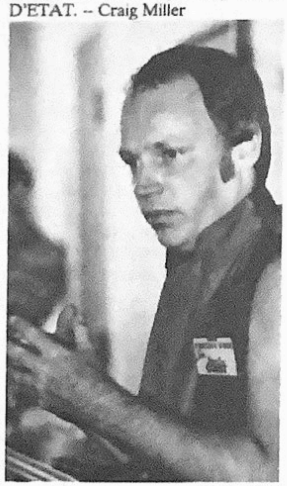
BILL SIENKIEWICZ

At this point, praise for Bill's work, richly deserved, almost seems like an exercise in redundancy. Again and again, project after project, his brilliant, impressionistic work, whether painted or pencilled and inked, garners another round of applause. Indeed, a list of his projects would include many of the best comic work of the 80s.

After some early, forgettable work in FANTASTIC FOUR, Bill began developing his current style on MOON KNIGHT, NEW MUTANTS, and the DUNE movie adaptation. His collaborations with writer Frank Miller made the greatest impact to that time, however. ELEKTRA: ASSASSIN and the Daredevil graphic novel LOVE AND WAR received wide acclaim. In 1988, Bill wrote and painted the deluxe Epic mini-series STRAY TOASTERS, and earlier this year, Bill adapted MOBY DICK for Classics Illustrated.

Bill has also worked with Alan Moore, first on BROUGHT TO LIGHT and currently on BIG NUMBERS, a magnificent 12-issue, 2-year project that will incorporate both color and black-and-white art. It is being published by Alan's own publishing company, Mad Love.

Finally, Bill has produced two sets of cards for Eclipse, FRIENDLY DICTATORS and the upcoming COUP D'ETAT. -- Craig Miller



Jim Starlin

DAVID SIMS

David Sims is the dynamic young artist of the hit new book BROTHERMAN: DICTATOR OF DISCIPLINE, from Big City Comics. His distinctive renderings have all the signs of becoming a major fan favorite. BROTHERMAN, the flagship title for Big City Comics, a Dallas-area based company, is swiftly reaching an almost cult status among its devotees, and is clearly destined for success. Using his intellect to battle crime in the multi-ethnic Big City, BROTHERMAN (written by Guy Sims, currently living in New Jersey), could well portend the direction of comics in the days ahead. Our warmest DFF welcome to this rising young comics star! -- Bruce Maris

JASON SIMS

Jason, the Production Manager of fledgling Big City Comics, has general overall responsibilities for the production of Big City's first comic book, BROTHERMAN: DICTATOR OF DISCIPLINE. Released in April of this year, BROTHERMAN has all the earmarks of success. The DFF warmly welcomes Jason in his initial convention appearance. -- Steven Ross

KENNETH SMITH

The very best of good news is that Kenneth Smith is working on a project to attach winged images to winged words. He is in the process of adapting Homer's ILIAD as a part of First Comics' CLASSICS ILLUSTRATED. Other good news is that Fantagraphics will soon be publishing new and previously unpublished material from Ken under the banner of PHANTASMAGORIA.

Under that title, too many years ago, Ken himself published some of his most interesting, idiosyncratic and intriguing material. And if you are as fascinated by Ken's philosophy and erudition (acquired knowledge) as I am, then you have only to look to the pages of the Comics Journal where his DRAMAS OF THE MIND appears regularly.

"Always to be the best and to be distinguished above the rest." (Iliad, vi. 208) -- Mark David Dietz

JIM STARLIN

There has always been a strong mythical component to the comics. Superman, the first of the great, god-like creatures that peopled the four-color world brought with him his own mythos of a distant planet and destruction and a god-like creature in whom we could all place our faith. Jim Starlin came into the comics some forty years later to show us that the comics had lost none of their power for spinning myths in the intervening years. His Captain Marvel was our savior; his Warlock was our soul; and with his DREADSTAR he sought to rewrite Ovid's METAMORPHOSES in modern terms. His DEATH OF CAPTAIN MARVEL has haunted modern comics since it first appeared--and still stands as an unequaled triumph.

Jim and his wife Diana Graziunas (also here at the DFF) have collaborated on AMONG MADMEN. Don't miss THANOS QUEST and the new PUNISHER mini-series due out soon.

It is a great pleasure to welcome Jim to the Dallas Fantasy Fair. -- Mark David Dietz

FRANK STACK

OK all you groovy dudes & dudettes, let's drop an old Grateful Dead album on the turntables, light up this ... ah - incense stick, and talk about the Golden Age of Underground Comix. You know 'em, you love 'em, but don't let your little sister see them!

One of the earliest undergrounds was a book called THE NEW ADVENTURES OF JESUS. It was a genuinely funny comic, poking a little good-natured fun at religion. Created by Stack while attending the University of Texas in Austin., it was signed "Foolbert Sturgeon", a spoof of Stack's friend Gilbert Shelton (THE FURRY FREAK BROTHERS). Other underground comix featuring work by stack include AMAZON, JESUS MEETS THE ARMED SERVICES, FEELGOOD FUNNIES and HYDROGEN BOMB.

After an army stint, Frank received his Master's Degree and began a teaching career which he continues today. Recently he's renewed his comics work doing work on Harvey Pekar's AMERICAN SPLENDOR, and reviewing comics for the COMICS JOURNAL.

MARK STOKES

Have you seen ZOMBIE BOY? Well, picture Richie Rich crossed with NIGHT OF THE LIVING DEAD, and you might get an idea. This is one funny comic book, folks.

Mark Stokes, ZOMBIE BOY'S writer/artist is a pretty funny guy himself. Hang around his table in the Artist's Alley , and he'll keep you in stitches. -- David Tosh

ERIC TALBOT

Eric Talbot is one of the artists on the wildly successful TEENAGE MUTANT NINJA TURTLES mythos. He is currently collaborating with TURTLES creator Kevin Eastman on a new series, MELTING POT.

Martin Thomas

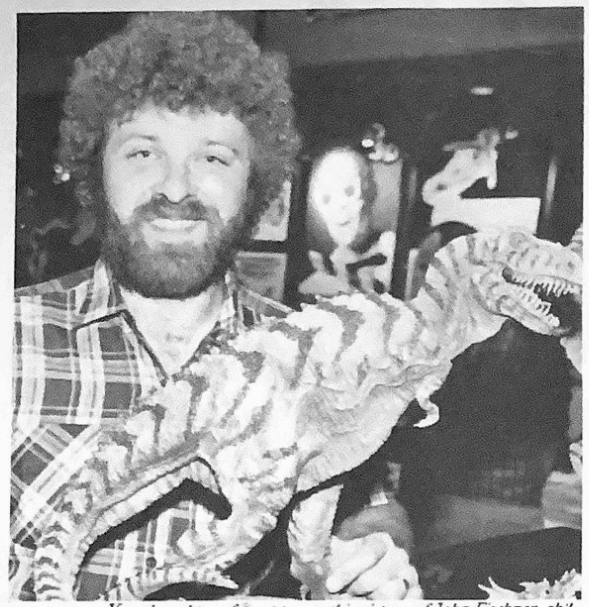
MARTIN THOMAS

One of First Comic's premiere colorists, Martin's work on the new GRIMJACK series is gathering quite a following. He is also well-known as the writer and artist of the JUST FRIENDS series appearing on the back of HEROES. He has plans to graduate JUST FRIENDS by Christmas. Keep your fingers crossed.

His color work can also be seen on SABLE, ELRIC, and the third DUNCAN & MALLORY graphic novel.

"So that's YOU doing that weird avant-garde coloring for First. I should have recognized it long ago."- Steve Rude

That's all folks! -- Martin Thomas



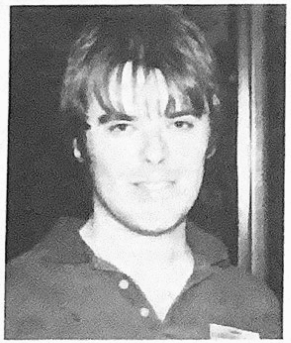
You thought we forgot to use this picture of John Fischner, eh?

JIM THOMPSON

In his mild-mannered everyday life, Jim is a full time graphic artist for the Dallas Regional Day School Program for the Deaf. And when he's not drawing there, he just keeps drawing at home, from his early work in CARtoons magazine to his present MS. MEATY from LH-Art (part of which involves Hitler turning into a woman!). Jim's work has also appeared in Starhead Comics, and several titles in the Jabberwocky Graphix line.

In the sf field, he's had art in award-winning 'zines like LAN'S LANTERN and THE TEXAS SF INQUIRER, and he gave fellow-guest Kenneth Huey his big break-ask Ken all about it! Jim's now developing SPLATTER LORD for his own Cheap Publishing Empire, and is also adapting stories for Jabberwocky's SPICY TALES FROM THE BIBLE series. How many DFF guests can claim to be collaborating with God? Jim plays in the BIG leagues!

He's a nice, generous guy, or so say his lovely wife Sami, daughter Tempest, 5 cats, 4 dogs, a bird and a snake. He will do special commissions, so if you spot him at the Jabberwocky table, order up a batch of Jim Thompson originals! -- Brad Foster



Terry Tidwell

KIM THOMPSON

Since joining Fantagraphics in 1978, Kim's distinctive touch can be seen throughout the company's line. Currently overseeing the physical production of Fantagraphics's books, Kim's experience as the editor of CRITTERS, HATE and SINNER, coupled with his years of association with both AMAZING HEROES and the COMICS JOURNAL, give him a unique perspective on the comics industry.

Fantagraphics' vice-president was raised in Europe, and his multilingual proficiency allows him ready accessibility to great comics throughout the world, a talent which Kim uses to great advantage in his company's publishing of literally dozens of books from all corners of the globe. This is a rare visit for Kim to the Southwest, and we're delighted to welcome him to this summer's Dallas Fantasy Fair. -- Don Whitney

TERRY TIDWELL

Think, for a moment, about what the world would be like if there were no Terry Tidwell.

THE MIRACLE SQUAD, which Terry drew and co-created, would never have seen the light of day, which would have meant that no one would have showed the four-issue "Blood and Dust" series to George Bush (and, we understand, read it to Dan Quayle), so the White House would never have seen the heart-tugging saga of Okies and one man's attempt at trying to make things better, and our President would not have been touched and inspired to raise the minimum wage for all Americans.

THE UNCANNY MAN-FROG, another Tidwell creation, would not have had its brutally brief run with Mad Dog Graphics, either. So the story in issue No.1 about the Eastern European wolfman would not have been smuggled into Bulgaria, where people there, after reading for the first time about what life in America could be like, even for Eastern European wolfmen, rose up and demanded freedom for their country.

And the TWILIGHT AVENGER would not have been born, so he could never have appeared in a special issue of Ben Dunn's NINJA HIGH SCHOOL, which would have meant that Ben would have had to find another character...and if you've read those time-travel stories, you KNOW how these things work when you start altering the past, even slightly. In this case, the state of Louisiana would have had a Chinese lieutenant governor.

And if not for Terry Tidwell, my frequent collaborator, I might have a few years added to my life.

Just kidding on that last. But hey--I'm not kidding about Terry's artistic talent, which continues to amaze and amuse me. I won't give you my standard hooptedoodle about how he's going to be a Big Name someday. In my book, he's already one. -- John Wooley

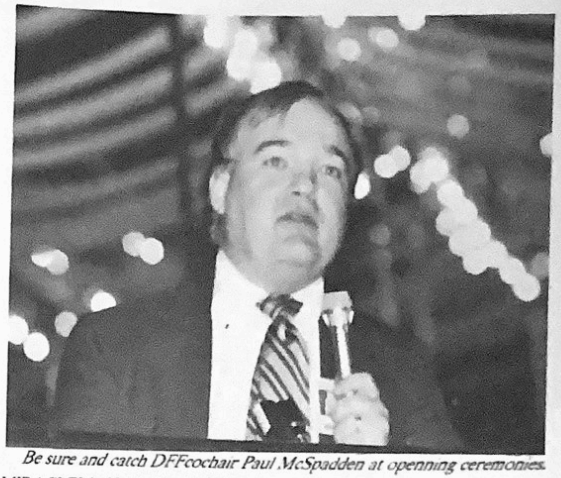
JOHN TOTLEBEN

Alternate history time. Bill Warren is sitting in his office. He decides he wants a radical new look for CREEPY and EERIE magazines, and chooses to have Reed Crandall ink Tom Sutton's pencils. Thus, when Steve Bissette and John Totleben team up for their run on DC's SWAMP THING, fans decry it as old hat.

Which should give you some idea how radical it is to take an inker with Totleben's precise linework and combine that with Bissette's fairly exploding pencils. Totleben probably holds the world record for the most lines used in a single comic book panel without resorting to cross-hatching. He has the lush density of an Alfredo Alcala, but never threatens to lose the design of a page in too many blacks and shadows.

Look quickly--is that an arm or leg blurring in motion? Are the motion lines contained within the framework of the character's body? All Totleben trademarks, and what made him ideally suited for his work on Eclipse's MIRACLEMAN. Sadly, Totleben is ending his run on that title due to reoccuring eyesight problems.

As always, he remains an artist well worth the wait. -- Bob Allen



Be sure and catch DFFcochair Paul McSpadden at openning ceremonies.

DAVID TOSH

Dave Tosh is Dallas' mini-comics king. He doesn't like that epithet, but it's true. He really is. I mean, it's not like he's been crowned or anything, although there has been talk.

Dave collects comics, too. His taste ranges from the underground ZAP comix to HENRY. I know there is an obvious connection between those two--I just haven't been able to figure out what it is. The connection might be Dave himself. Still, that's as good a connection as you'd ever want.

Dave draws an odd comic character called Scratch-face Doodle Head. One of these days I fully expect he'll rip off the latex mask and fake beard he wears and reveal his true, haphazardly doodled face and prove that Scratch-face is, as I have always suspected, an autobiography.

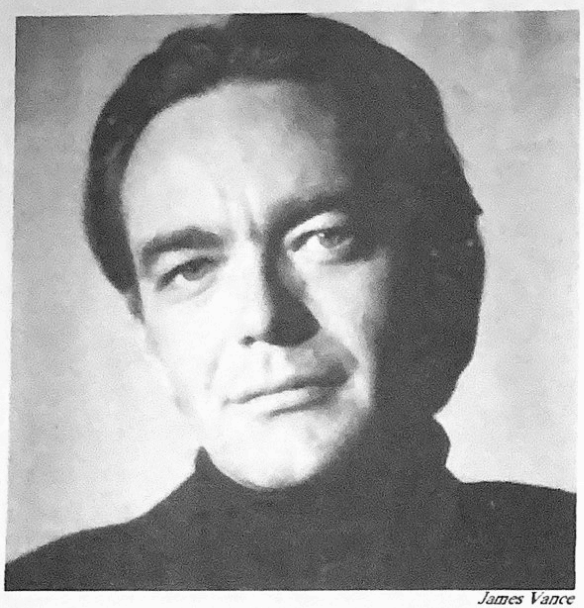
Dave is usually available at the mini-comics panel on Friday night. Come join us and maybe he'll let you doodle on his mug. -- Mark David Dietz

WAYNE TRUMAN

Well-known in his field, Eclipse letterer, Wayne Truman is...Oh no! It can't be happening! Gasp! It's horrible! Don't come any closer! Choke! Arggghhh!

(This torn, blood-stained fragment was all that could be found among this writer's notes. Guess you'll have to meet Wayne Trumen in person to ask him what he's been up to--because our biographer is still in a state of shock. Sorry, Wayne!)

Sam Parsons



James Vance

JAMES VANCE

Ask Jim Vance about his upcoming comics series OWLHOOTS, and you'll probably hear something like this: "Well, it's a revisionist western. No, that's not really true. It's based loosely on a real event in western history. You could call it a World War I era western. But...well, it's..."

While you're waiting for it (due out this summer from Kitchen Sink), so you can find out just exactly what the hell it is for yourself, watch for Kitchen Sink's collection of Jim's ultra-praised (2 Eisners, 1 Harvey) Depression Era comic, KINGS IN DISGUISE, also due out this summer. It contains the six issue series plus some pages never before seen by the comic-reading public. If you missed it the first time around, now is your chance to catch one of the most intelligent and serious works of fiction to yet appear in the comics format.

And then there's the snappy KINGS IN DISGUISE t-shirt, featuring a group of murderous hoboes. Wear it to your next Young Republicans meeting.

Expect OWLHOOTS to be another book in what is rapidly becoming the Jim Vance tradition...creations both exciting and literate, stories for grown-ups that engage the intellect as well as the emotions. If comics really do have a chance to break into the mainstream of American letters, James Vance will be in the vanguard. -- John Wooley

DANNY VOZZO

After spending five years on and off the road with a rock-n-roll band, Danny "The Wizard of Voz" Vozzo decided he needed to take a break, so he got a clerical job at DC Comics. Working closely with the colorists, he thought it looked like fun, so he began mixing colors and making up samples, and soon after, he was getting lots of work. About a year later, computer coloring came along, and after a year of working on the computer system, he helped put together a dept. for computer coloring and color separation.

Since getting back into the music business, he now works as a freelance colorist at home on such books as DOOM PATROL (which earned him his Harvey nomination), SHADE and many other short & long stories.

MARTIN WAGNER

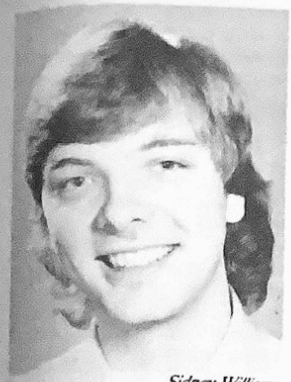
Martin is the creator/writer/artist of the humorous comic, HEPCATS, published in various formats under his Double Diamond Press banner. Look for him camped out in the Artist's Alley, signing his books and doing sketches for his fans.

By the way, Martin--what'dja think of the zucchini bread?

BOB WAYNE

A long, long time ago, in a galaxy far, far away, Bob Wayne was the owner of Fantastic Worlds, a chain of comics/science fiction specialty stores. Bob is currently Promotions Manager for DC Comics. He has also co-written a DC maxi-series, TIME MASTERS with fellow DFF guest, Lewis Shiner.

Daniel Vozzo



Sidney Williams

MARK WHEATLEY

The writer of DC's hot new series BREATHLESS, Mark Wheatley's work is well-known and increasingly popular with comics fans all over the country. Often teaming with fellow DFF guest Marc Hempel, Wheatley's work on such diverse titles as JOHNNY QUEST (Comico), MARS (First Comics), BLOOD OF DRACULA (Apple Comics), and the ADVENTURES OF BARON MUNCHAUSEN (Now Comics), illustrates both his versatility and popularity throughout the comics field. One of the field's rising stars, we're pleased to have Mark with us this summer.

MEL. WHITE

Mel. White is the pseudonym of Mel White, artist-in-residence at the White house in Dallas, Texas. She has sold a number of illustrations and cartoons to unsuspecting editors of various publications including gaming and computer magazines. Since collaborating on the DUNCAN AND MALLORY graphic novels with longtime friend Robert Lynn Asprin, she's done several comic book features including COYOTE (which appeared in CRITTERS #38) and SHAKEDOWN CRUISE (appearing in MORPHS), and a few mini-comics. She also writes the market column, ON YOUR MARKET, for the comics trade paper, COMICS/FX.

SIDNEY WILLIAMS

Sidney Williams is a writer of quality horror stories that drive your vital fluids into an industrial strength deep freeze and throw away the key. A rising-star on the horror scene, he already has AZARIUS and NIGHT BROTHERS in print, published by Pinnacle Books. Look for BLOOD HUNTER this fall. GNELFS will be out next year.

One of Sidney's short stories, "Does the Blood Line Run on Time?" has been selected by bestselling horror author Robert McCammon to appear in a forthcoming Vampire anthology, UNDER THE FANG. And in a science fiction vein, the SF magazine STARSONG recently published another of his short stories, "The False Sun is Dying."

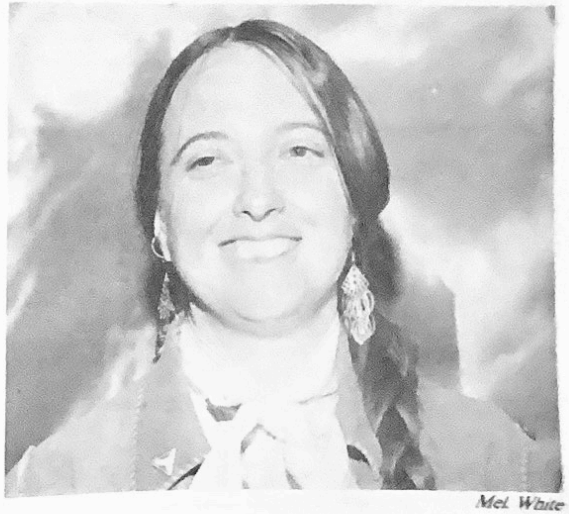
Sidney's writing talent also encompasses journalism. He writes for a newspaper in Alexandria, Louisiana, near where he lives.

So, give Sidney a hearty Texas-sized welcome to his first (and hopefully not last) Dallas Fantasy Fair. We're glad he's here and once you've met him, you will be too. -- Dean Anderson

Bill Willingham

BILL WILLINGHAM

Bill is the creator of the ELEMENTALS, which first appeared back in 1984 in the JUSTICE MACHINE ANNUAL 1. Soon afterward, he took the team to Comico, where the book became one of the line's first color comic series. Bill continues to work on the series, although he has from time to time worked for DC on such titles as BATMAN AND THE OUT-



Mel. White

SIDERS, GREEN LANTERN, and TALES OF THE GREEN LANTERN CORPS.

The big new project he's working on now is a new, regular comic series called IRONWOOD, published monthly from Eros Comics. It's a sexually explicit, heroic fantasy/adventure series, featuring a couple of characters briefly introduced in the ELEMENTALS series. It should be out before Christmas 1990.

JOHN WOOLEY

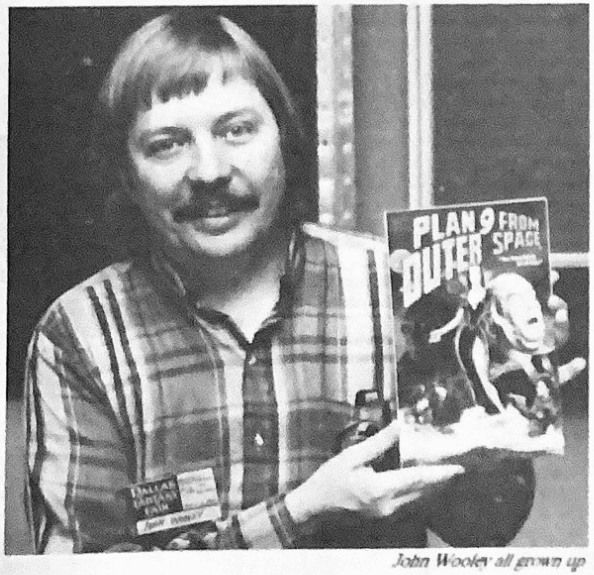
In order to pay critical notice to the so-called "B" (which stands for budget, not for some schoolmarmish grading system) movies, most of our snoot-out-of-joint reviewer types feel driven to become other than their dignified selves. The New York Times' Bosley Crowther defined a standard of condescension toward the "little" pictures three generations ago, influencing the critics' establishment to this day with his begrudging praises and ivory-tower belittlements. In recent years, the Dallas Times

John Wooley

Heralds's (for a spell, at any rate) John Bloom contrived a grotesque means of protecting his highbrow pretensions from the "B" pictures, assigning their coverage to a mock-rustic alter ego he called Joe Bob Briggs. Joe Bob Briggs flourishes today--and is taken seriously by an alarming number of exploitation-film devotees--while John Bloom's knowledgable criticisms are nowhere to be found.

Dallas Fantasy Fair mainstay, John Wooley, quite apart from his career in fiction, offers a practicably sane alternative to such pompous and cynical nonsense. As John Wooley, he reviews the shirtsleeves-audience movies--the women's-prison operas, the stalk-and-slash items, and you get the idea--with the same earnestness and enthusiasm the more typical critics reserve for Oscar bait and art-theatre pictures. Wooley's Tulsa World commentaries (extending as well to indigenous American musical forms) possess a moxie seldom found in genre reviewing--as the world outside Oklahoma has learned from his writings for FANGORIA and MOVIES THEN & NOW, not to mention his "Sock, Shock & Schlock" slide shows at the DFF.

A practitioner as well as a preacher of "B" movie lore, Wooley is screenwriter of DAN TURNER, HOLLYWOOD DETECTIVE: THE RAVEN RED KISS-OFF, premiering this month via Fries Home Video Entertainment. His new and forthcoming comics work includes a Dan Turner series amd an original yarn sequeling his well-received 1989 adaptation of Edward D. Wood, Jr's 1956 screenplay for PLAN 9 FROM OUTER SPACE. -- Michael H. Price



John Wooley all grown up

CAT YRONWODE

Cat's position as editor-in-chief of Eclipse Comics is indeed an enviable one. As one looks at the list of current works from Eclipse, ZOT, REID FLEMING, Craig Russell's glorious books, MIRACLEMAN, and the wonderful line of classic comic strip reprint volumes, POGO, KRAZY KAT, the upcoming YELLOW KID, the consistent quality of the line immediately comes to mind. Beyond that, however, is more: the glorious SWORDSMEN AND SAURIANS BOOK (by Roy Krenkel), Bob Kane's BATMAN & MAN, the KENNEDY ASSASSINATION COLLECTOR CARDS, and their entire line of both Japanese and European reprint books. The entire output is nothing short of astounding...and, in large part, such works see the light of day because of Cat's efforts. One of the most accessible and devoted professionals in the field, Cat's impact upon Eclipse and the field as a whole cannot be overstated. One of the DFF's most popular guests, we're thrilled to welcome her back after too long an absence. -- Paul McSpadden

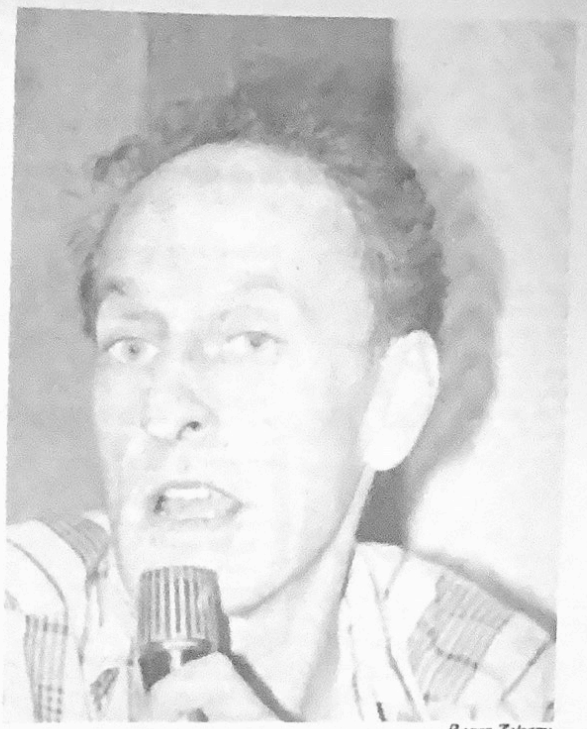
ROGER ZELAZNY

Roger Zelazny began reading science fiction at the tender age of ten, and started writing at an early age as well. Beginning in 1955, some of his stories were being published in fanzines. But by the time he was eighteen, he was mainly writing poetry. Then he returned to science fiction in the early 60s.

He's written (and published) many short stories. Of the seventeen he sold his first year, fourteen were bought by Cele Goldsmith, then editor of AMAZING and FANTASTIC. Even when rejecting some of his stories, she encouraged him and treated him like a pro.

His first two novels, THE IMMORTALS and THE DREAM MASTER, were published in 1966, and Mr. Zelazny had already gained a considerable reputation by 1967 when LORD OF LIGHT came out. But he's perhaps best known for his Amber series, which started with NINE PRINCES IN AMBER (1970). The long-awaited ninth book in the series, KNIGHT OF SHADOWS, was released in 1989.

Besides the Amber series, Mr. Zelazny has published at least sixteen other science fiction novels, plus four collaborations: DEUS IRAE with Philip K. Dick (1976), COILS with Fred Saberhagen (1980), A DARK TRAVELING with Lebbeus Woods (1987) and GUIDE TO CASTLE AMBER with Neil Randall (1988). His list of publications also includes numerous short stories, several non-science fiction novels, some of his



Roger Zelazny

poetry, taped readings of his work, and he's acted as editor for NEBULA AWARD STORIES 3. And speaking of awards, Mr. Zelazny has been the recipient of six HUGOs, three NEBULAs, the Prix Apollo (1972) and the Balrog Award in '80 and '84.

1966 was a really good year for Roger Zelazny. He not only published his first two novels, he also married his wife, Judith, who often accompanies him to our Conventions, along with their children, Devin, Trent, and Shannon. The Zelaznys live in Santa Fe, New Mexico, since moving from Baltimore in 1975. As always, we're honored to have Roger Zelazny and his family as our guests at the DFF. -- J.A. Raish

Special thanks to
DOC BECK,
who took many of the fine photographs used in this program!

DFF EXHIBIT HALL

Where to find all the HUCKSTERS AND PUBLISHER

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Kitchen Sink A
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Viz B

AUTOGRAPH SESS.

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2. Todd Camp, Michael Price, Craig Miller
3. Steve Erwin, Kerry Gammill, Bob Layton
4. Martin Thomas, Doug Hazlewood, Mel. White
5. Martin Wagner, Bill Willingham, Doug Potter
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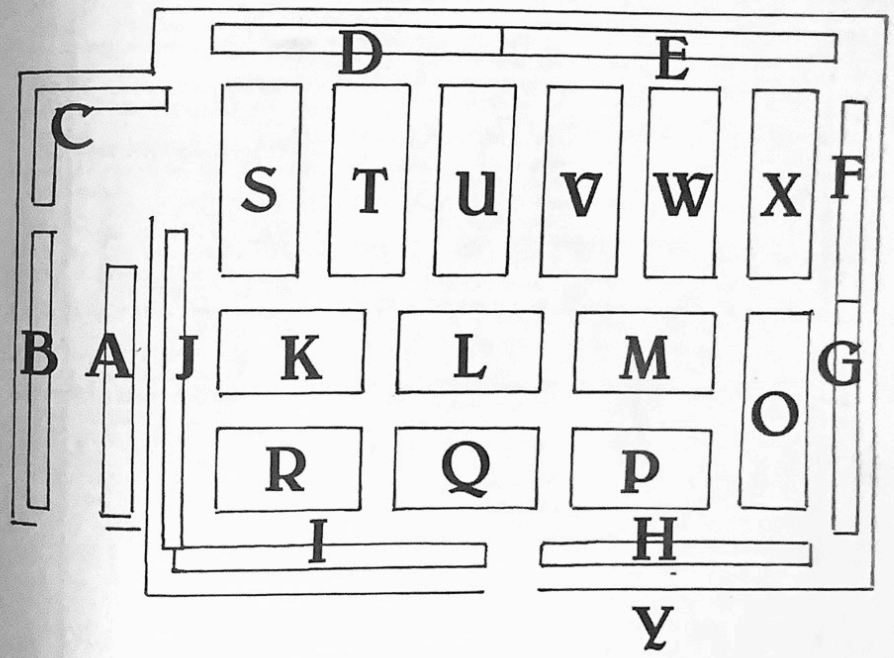
7. Paul Ryan, Jim Lee, Bill Sienkiewicz
8. Mark Stokes, Terry Tidwell, Adam Hughes
9. Mark Hempel, Chester Brown, David Boswell
10.S.Aragones, Mark Schultz,
11. Torrin Smith, Don Punchatz
12.
13.Darren LeBlanc (solo)
14.Bob Burden (solo)
15.Jim Starlin (solo)



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Where to look for DFF GUEST SPEAKERS

THE FOLLOWING IS A GUIDE TO HELP YOU SPOT DFF GUESTS AT TIMES WHEN THEY ARE NOT SCHEDULED FOR PROGRAMMING.

HELPFUL HINTS:

Check the PUBLISHERS BOOTH GUIDE (last page, silly) to find out where companies are located.

ALLEY means look for these folks in e ARTIST ALLEY!

SA means SEE AUTOGRAPH sessions listed in the programming schedule.

PROGRAM means you might just hav to catch them after their programmng events

GOOD LUCK!

DAVID ANDERSON program
DEAN ANDERSSON sa
SERGIO ARAGONES alley
NEAL BARRETT JR. sa
MIKE BENTON sa
STEVE BISSETTE alle
DAVID BOSWELL alley
CHESTER BROWN alley
BOB BURDEN alley
DAN BERGER Mirage booth
KURT BUSIEK Marvel booth
STEVEN BUTLER Eternity
MITCH BYRD Eternity booth
TODD CAMP alley
LIL. STEWART CARL sa
DANIEL CLOWES sa
SCOTT CUPP sa
DON DALEYMarvel booth
GUY DAVIS Calibre booth
CATHARINE & L. SPRAGUE DE CAMP sa
MARK DAVID DIETZ pro
MICHAEL DOONEY Mirage
CAROLE N.DOUGLAS sa
SAM DOUGLAS program
CINDY DROLET sa
BENN DUNN Antarctic Press
WILL EISNER sa, and K, Sink
STEVE ERWIN alley
DANNY FINGEROTH Marvel
JOHN FISHNER dealers room
BRAD FOSTER dealers room
SATORU FUJII Viz booth
NEIL GAIMAN sa, also DC booth
KERRY GAMMILL alley
ROBERT GIBSON Antarctic
DONALD GRANT sa
DIANA GRAZIUNAS alley
DOUG GRAY alley
RICK GRIMES alley
GARY GROTH Fantagraphics
DAVID HARGIS dealer room
DOUG HAZLEWOOD alley
MARC HEMPEL DC booth
GILBERT & JAIME HERNANDEZ Fantagraphics booth
KENNETH HUEY program
ADAM HUGHES alley
JAXON alley,
JEFF JOHANNINGMAN
SHANE JOHNSON sa
MALCOLM JONES DC booth
R.A. JONES Eternity booth
MIKE KENNEDY alley
KATHARINE KIMBRIEL sa
DENIS KITCHEN Kitchen Sink
TODD KLEIN program
STEVE KRUEGER Antarctic
HARVEY KURTZMAN sa
BOB LAYTON alley
TERRY LABAN alley
DARREN LEBLANC alley
STEVE LAVINGNE Mirage
JIM LEE alley
GLENN LORD sa
RICHARD LUPOFF sa
ROLAND MANN Eternity
ARDATH MAYHAR sa
MIKE MIGNOLA alley
CRAIG MILLER alley
JOHN MORRISON program
LOU MOUGIN program
DEAN MULLANEY Eclipse booth
MARTIN NODELL sa
STEVE OLIFF program
TOM ORZECHOWSKI program
SAM PARSONS program
BUTCH PATRICK sa, also dealers room
RICHARD PINI sa
DOUG POTTER alley
CARL POTTS Marvel booth
MICHAEL PRICE alley
DON IVAN PUNCHATZ alley
DAN RASPER DC booth
GARY REED Calibre booth
NINA ROMBERG sa
CRAIG RUSSELL sa
PAUL RYAN Marvel booth
STEVE SAFFEL Marvel booth
DAVE SCHRIENER K. Sink
MARK SCHULTZ K. Sink
JULIUS SCHWARTZ DC
LEWIS SHINER sa
BILL SIENKIEWICZ alley, sa
DAVID SIMS alley
JASON SIMS alley
KENNETH SMITH dealers
JIM STARLIN alley
FRANK STACK Fantagraphics
MARK STOKES alley
ERIC TALBOT Mirage booth
MARTIN THOMAS alley
JIM THOMPSON B.Foster table
KIM THOMPSON Fantagraphics
TERRY TIDWELL alley
JOHN TOLEBEN alley
DAVID TOSH P.McSapdden tables
JAMES VANCE Kitchen Sink
DAN VOZZO program
MARTIN WAGNER alley
BOB WAYNE DC Comics booth
MARK WHEATLEY DC booth
MEL WHITE alley
SIDNEY WILLIAMS sa
BILL WILLINGHAM alley
JOHN WOOLEY program
CAT YRONWODE Eclipse booth
ROGER ZELAZNY sa

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THE COMIC BOOK SHOW
A show for comic book fans in the Dallas area

CAN BE SEEN:

TUESDAYS
and
FRIDAYS
at 7:30 PM
on cable 25B

SATURDAYS
at 11:00 AM
on cable 9B

and

SUNDAYS
at 4:00 PM
on cable 9B

DFF
JAPANESE ANIMATION
VIDEO ROOM SCHEDULE
(downstaris, Dallas Room)

FRIDAY, JULY 13, 1990

10:00 AM - MACROSS FLASHBACK 2012
10:30 AM - LENSMAN (subtitled)
12:30 PM - FIRETRIPPER (subtitled)
1:30 PM - ROBOT CARNIVAL
3:00 PM - APPLESEED
4:00 PM - GAL FORCE 1: ETERNAL STORY
5:45 PM - GAL FORCE 2: DESTRUCTION (subt.
6:45 PM - URUSEI YATSURA episode 1 (subt.
7:10 PM - URUSEI YATSURA 1 "Only You" (")
9:00 PM - OUTLANDERS
10:00 PM - SUPER NATURAL MONSTER CITY
11:30 PM - ICZER ONE (subtitled)
12:30 PM - * Viewers' Choice *

SATURDAY, JULY 14, 1990

10:00 AM - LAPUTA: CASTLE IN THE SKY
12:15 PM - MY NEIGHBOR TOTORO (subtitled)
1:45 PM - PROJECT AKO 1 (subtitled)
3:15 PM - PROJECT AKO 2
4:04 PM - PROJECT AKO 3
5:00 PM - PROJECT AKO 4
6:00 PM - DIRTY PAIR '90 "Flight 005 Conspiracy"
7:00 PM - BLACK MAGIC M-66 (subtitled)
8:00 PM - BUBBLEGUM CRISIS 6 "Red Eyes"
9:00 PM - BUBBLEGUM CRISIS 7 "Double Vision"
10:00 PM - BUBBLEGUM CRISIS HURRICANE LIVE
10:30 PM - DIRTY PAIR "Does Dishes"
11:00 PM - THE SAMURAI
11:45 PM - 1 + 2 = PARADICE
12:30 AM - * Viewers' Choice *

SUNDAY, JULY 15, 1990

10:00 AM - WINDARIA
11:50 AM - RIDING BEAN
2:15 PM - DIRTY PAIR Movie (subtitled)
3:45 PM - DIRTY PAIR "Affair of Nolandia" (subtitled)
4:45 PM - DIRTY PAIR TV episodes 4,8,11

DFF
LIVE ACTION
VIDEO ROOM SCHEDULE
(Mustang Room)

FRIDAY, JULY 13, 1990

12:00 AM - NIGHT OF THE COMET
1:30 PM - THE OMEGA MAN
3:30 PM - 2000 LEAGUES UNDER THE SEA
5:30 PM - DUNE
7:30 PM - THE ROAD WARRIOR
9:00 PM - THE RUNNING MAN
10:30 PM - BLADERUNNER
12:00 PM - VIDEODROME
1:30 AM - REPOMAN
3:00 AM - A BOY AND HIS DOG
4:30 AM - AIRPLANE

SATURDAY, JULY 14, 1990

6:00 AM - BEETLEJUICE
8:00 AM - TIME BANDITS
10:00 AM - BACK TO THE FUTURE
12:00 AM - THE EMPIRE STRIKES BACK
2:20 PM - RETURN OF THE JEDI
4:40 PM - Music Videos
5:00 PM - THE LAST STARFIGHTER
6:30 PM - BILL & TED'S EXCELLENT ADVENTURE
8:00 PM - ALIEN
10:00 PM - ALIENS
12:00 PM - ROCKY HORROR PICTURE SHOW
1:30 AM - HEAVY METAL
3:00 AM - FANTASTIC PLANET
5:00 AM - NIGHTFLIERS

SUNDAY, JULY 15, 1990

6:30 AM - SPACEBALLS
8:00 AM - GHOSTBUSTERS
10:00 AM - HARVEY AWARDS
12:00 AM - WHO FRAMED ROGER RABBIT
2:00 PM - OUTLAND
5:00 PM - 1989 Harvey Awards
6:00 PM - 1990 Harvey Awards

Mark your calendar for the NEXT

DALLAS FANTASY FAIR

NOVEMBER 23-25, 1990
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Also make a note of Bulldog Productions, Inc's NEW AND IMPROVED

HOUSTON FANTASY FAIR

August 24-26, 1990 at Stouffer Presidente Hotel, Hwy 59 west of Loop 610

THE 1991 DALLAS FANTASY FAIR dates are:
MARCH 29-31st, Doubletree at Lincoln Center
JULY 12-14th, hotel to be announced dramatically!
NOVEMBER 29th- DECEMBER 1st, Doubletree

For more information on any of these shows, contact:

Larry Lankford
BULLDOG PRODUCTIONS, INC.
Post Office Box 820488, Dallas, Texas 75382
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MARVEL SUPER HEROES
THE MUNSTERS
LONE RANGER
BATMAN/DC HEROES
PINS & BUTTONS
TOYS & NOVELTIES
T-SHIRTS
PORTFOLIOS
LOONEY TUNES
POSTERS & PRINTS
COMICS
COMICS COLLECTIONS
COMIC COLLECTOR SUPPLIES
DOCTOR WHO
BOOKS
CALENDARS
GAMES
BASEBALL CARDS & COLLECTIBLES